



Nonstandard Static Analysis

Literal Transfer of Deductive Verification

Frameworks from Discrete to Hybrid

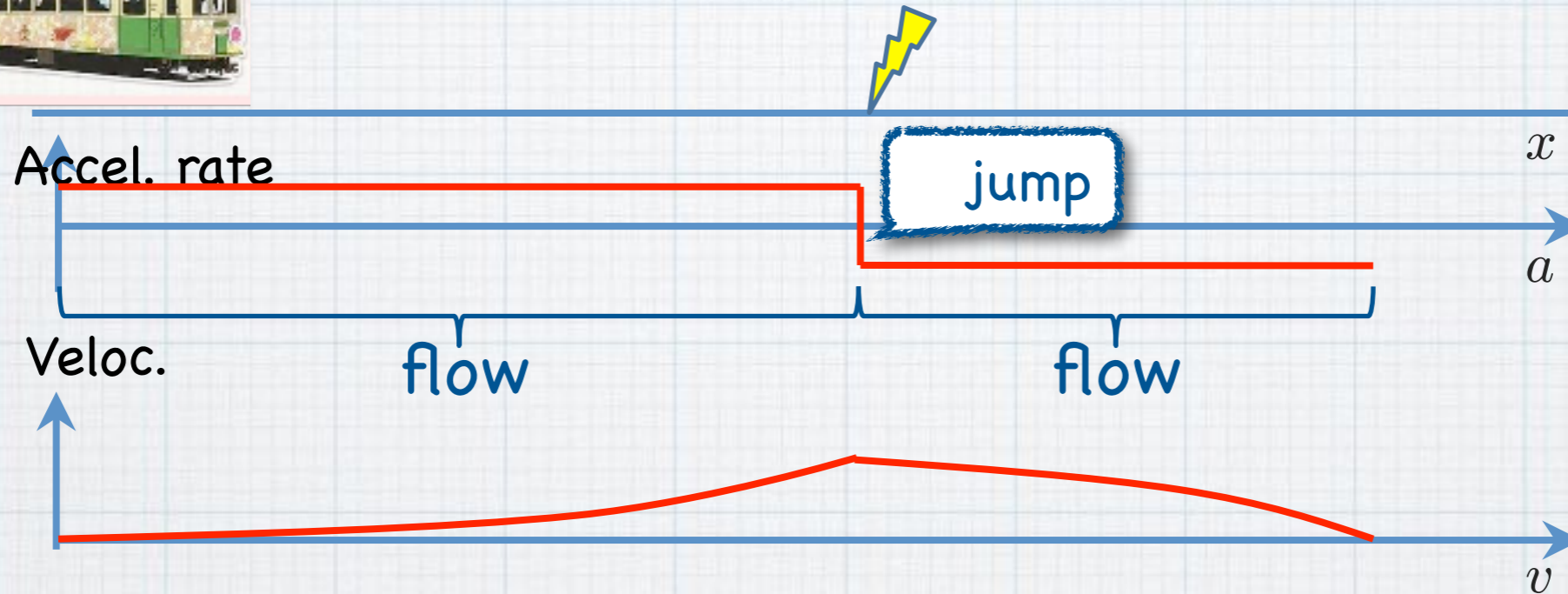
NII



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Hybrid System



* Flow & jump

* Digital control in a physical environment

* Component of **cyber-physical systems**

Hybrid System

**Formal
verification**
(computer science)



- Flow?
- With minimal cost?

Discrete
"jump"

and

Continuous
"flow"

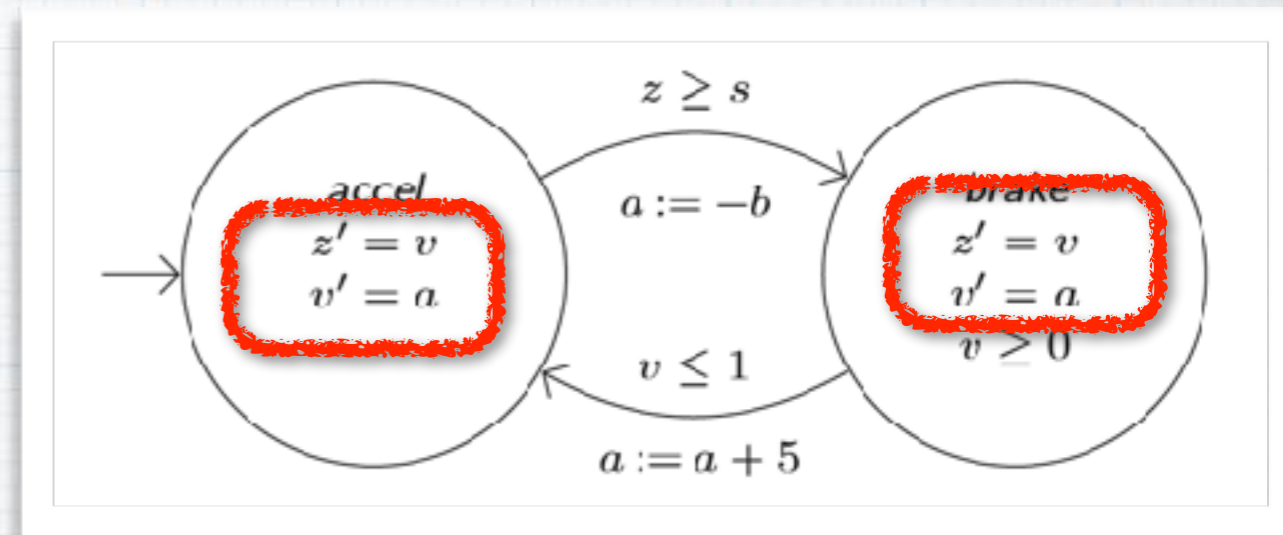


Control theory
(applied analysis)

Formal Verification Approaches

* Hybrid automata

[Alur, Henzinger, ...; '90s-]



* Differential dynamic logic

[Platzer & others, '07-]

$$[\dot{x} = 1 \text{ while } x \leq 3] \varphi$$

* Differential equations, explicitly

→ distinction jump vs. flow

“Turn Flow into Jump”

```
t := 0 ;  
while (t ≤ 1) do {  
  t := t + dt  
}
```

- * Infinitesimal number dt

- * “Infinitely small” :

$$0 < dt < r$$

for any positive real r

- * $t = 1$ after the execution?

- * Non-standard analysis!

[Robinson '60s]

[Suenaga & Hasuo, ICALP'11]

[Hasuo & Suenaga, CAV'12]

[Suenaga, Sekine & Hasuo, POPL'13]

[Kido, Chaudhuri & Hasuo, VMCAI'16]

Program Verif. Techniques

* Esp. invariant discovery

Static Analysis

Nonstandard Static Analysis

Nonstandard Analysis

Infinitesimal dt

Part Zero:

**Deductive Verification &
Static Analysis
by Hoare Logic**

Hoare Logic

Sir Antony Hoare
(1934.1.11-)

Microsoft Research, Cambridge

- * [Hoare, 1969]
- * Also called: "Program logic" "Floyd-Hoare logic"
- * Related: Dynamic logic, Kleene algebra with tests
- * A system that derives **Hoare triples**

$\{A\} P \{B\}$

E.g.: $\{n=2\} n:=n+1 \{n=3\}$

"precondition"

program

"postcondition"

Deriv. Rules of Hoare Logic

$$\frac{}{\{ A[a/x] \} x:=a \{ A \}} \quad (\text{Assign})$$

$$\frac{\{ A \} P_1 \{ C \} \quad \{ C \} P_2 \{ B \}}{\{ A \} P_1; P_2 \{ B \}} \quad (\text{SeqComp})$$

$$\frac{\{ A \wedge b \} P_1 \{ B \} \quad \{ A \wedge \neg b \} P_2 \{ B \}}{\{ A \} \text{if } b \text{ then } P_1 \text{ else } P_2 \{ B \}} \quad (\text{If})$$

$$\frac{\{ A \wedge b \} P_1 \{ A \}}{\{ A \} \text{while } b \text{ } P_1 \{ A \wedge \neg b \}} \quad (\text{While})$$

Deriv. Rules of Hoare Logic

$$\frac{A \Rightarrow A' \quad \{A'\} P \{B'\} \quad B' \Rightarrow B}{\{A\} P \{B\}} \text{(Conseq)}$$

Deriv. Rules of Hoare Logic

A is a **loop invariant!**

$$\frac{\{A \wedge b\} P_1 \{A\}}{\{A\} \text{ while } b P_1 \{A \wedge \neg b\}} \quad (\text{While})$$

Out of the loop \rightarrow
 b must be false

* E.g.:

$$\frac{\left\{ \begin{array}{l} k*(n!) = N! \\ \wedge n > 0 \end{array} \right\} \quad \begin{array}{l} k := k*n; \\ n := n-1 \end{array} \quad \left\{ k*(n!) = N! \right\}}{\left\{ k*(n!) = N! \right\} \quad \begin{array}{l} \text{while } (n > 0) \\ k := k*n; \\ n := n-1 \end{array} \quad \left\{ \begin{array}{l} k*(n!) = N! \\ \wedge n = 0 \end{array} \right\}} \quad (\text{While})$$

Proof by Hoare Logic

* Goal: derive the Hoare triple

$\{ k=1 \wedge n=N \}$ while (n>0)
k:=k*n;
n:=n-1 $\{ k = N! \}$

Proof by Hoare Logic

$$\frac{\left\{ \begin{array}{l} k*n*((n-1)!)=N! \\ \wedge n-1 \geq 0 \end{array} \right\} k:=k*n \left\{ \begin{array}{l} k*((n-1)!)=N! \\ \wedge n-1 \geq 0 \end{array} \right\} \quad \left\{ \begin{array}{l} k*((n-1)!)=N! \\ \wedge n-1 \geq 0 \end{array} \right\} n:=n-1 \left\{ \begin{array}{l} k*(n!)=N! \\ \wedge n \geq 0 \end{array} \right\}}{\text{(SeqComp)}}$$

$$\frac{\left\{ \begin{array}{l} k*n*((n-1)!)=N! \\ \wedge n-1 \geq 0 \end{array} \right\} k:=k*n; n:=n-1 \left\{ \begin{array}{l} k*(n!)=N! \\ \wedge n \geq 0 \end{array} \right\}}{\text{(Conseq)}}$$

loop invariant

$$\frac{\left\{ \begin{array}{l} k*(n!)=N! \\ \wedge n \geq 0 \\ \wedge n > 0 \end{array} \right\} k:=k*n; n:=n-1 \left\{ \begin{array}{l} k*(n!)=N! \\ \wedge n \geq 0 \end{array} \right\}}{\text{(While)}}$$

$$\frac{k=1 \wedge n=N \Rightarrow k*(n!) = N! \wedge n \geq 0 \quad \text{while } (n>0) \quad \left\{ \begin{array}{l} k*(n!) = N! \\ \wedge n \geq 0 \end{array} \right\} \quad \left\{ \begin{array}{l} k*(n!)=N! \\ \wedge n \geq 0 \\ \wedge \neg(n>0) \end{array} \right\} \Rightarrow k=N!}{\text{(Conseq)}}$$

$$\left\{ k=1 \wedge n=N \right\} \quad \text{while } (n>0) \quad \left\{ k = N! \right\}$$

Soundness, Completeness

- * **Soundness**: “What is derived is true”
 - * “No lies”
 - * Derivation power is not too much
 - * Indispensable (unsound \rightarrow not “formal verification”!)
- * **Completeness**: “What is true can be derived”
 - * Derivation power is as strong as possible
 - * Often unavailable (no help... Gödel’s incompleteness)
- * Hoare logic is **sound** and **relatively complete**

Deductive Verification, Static Analysis

- * Hoare logic
 - * A prototype of **deductive verification** frameworks
 - * **Static analysis** (instead of dynamic)
 - * Doesn't execute the program
 - * Loop invariant => "however many times the loop iterates"

Today's Talk: Framework

[Suenaga&H., ICALP'11]



The
standard
textbook
[Winskel]

While^{dt}

Programming lang.

```
while (t<a) do {  
  t:=t+1;  
  if ...  
}
```

Assn^{dt}

First-order assertion
lang.

$$\exists z(x=2*z \wedge y=3*z)$$

Hoare^{dt}

Hoare-style program
logic

$$\frac{\{A \wedge b\} c \{A\}}{\{A\} \text{ while } b \text{ do } c \{A \wedge \neg b\}}$$

Rigorous semantics by non-standard analysis

- **Hoare^{dt}** : sound and relatively complete
- **Program verification/static analysis** of hybrid systems
- Actual verification with NSA

Outline

- * Theoretical foundations

- * While^{dt} , Assn^{dt} , Hoare^{dt}

- * Rigorous semantics via NSA

- * Transfer principle, "sectionwise lemmas"

- * Static analysis techniques, **transferred as they are**

- * Phase split [Sharma,Dillig,Dillig,Aiken; CAV'11]

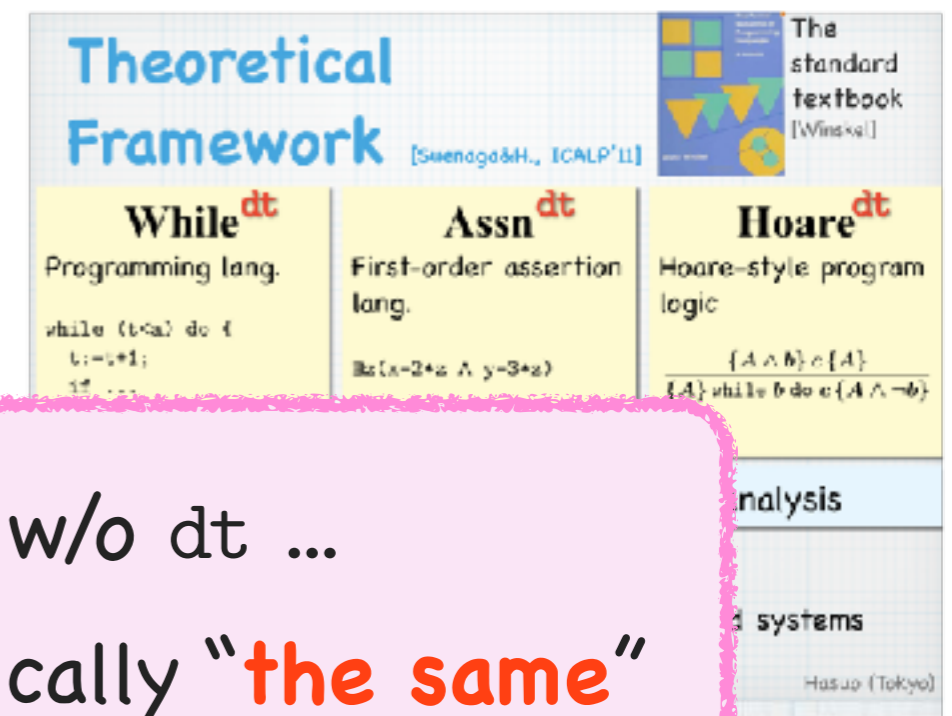
- [Balakrishnan,Sankaranarayanan,Ivancic,Gupta; EMSOFT'09] [Gopan,Reps; SAS'07]

- * Differential invariant [Platzer,Clarke; CAV'08]

- * ... and more!

w/ or w/o dt ...

→ logically **"the same"**



[Suenaga & Hasuo, ICALP'11]

[Hasuo & Suenaga, CAV'12]

[Suenaga, Sekine & Hasuo, POPL'13]

[Kido, Chaudhuri & Hasuo, VMCAI'16]

Part I:

**Theoretical
Foundations**

Nonstandard Analysis

* Analysis with an infinitesimal δ , e.g.

"Infinitely small"

$$0 < \delta < r$$

$$(\forall r \in \mathbb{R}_+)$$

f is continuous \iff

$$\left(\begin{array}{l} |x - x'| \text{ is infinitesimal} \\ \implies |f(x) - f(x')| \text{ is infinitesimal} \end{array} \right)$$

* Cf. Leibniz's monad

* Done naively \rightarrow contradiction!



Logical foundation via an ultrafilter

[Robinson, 1960]

Hyperreals

= Reals + Infinitesimals + ...

Defn.

The set of *hyperreal numbers* is

$${}^*\mathbb{R} := \mathbb{R}^{\mathbb{N}} / \sim_{\mathcal{F}} \ni [(a_0, a_1, a_2, \dots)]$$

Ignore

0th section

1st section

2nd section

* Operations:
sectionwise

$$+ \begin{bmatrix} (a_0, a_1, \dots) \\ (b_0, b_1, \dots) \end{bmatrix} = \begin{bmatrix} (a_0 + b_0, a_1 + b_1, \dots) \end{bmatrix}$$

* Reals are
hyperreals

$$\mathbb{R} \hookrightarrow {}^*\mathbb{R}, \\ r \mapsto [(r, r, \dots)]$$

Hyperreals

= Reals + Infinitesimals + ...

Defn.

The set of *hyperreal numbers* is

$${}^*\mathbb{R} := \mathbb{R}^{\mathbb{N}} / \sim_{\mathcal{F}} \ni [(a_0, a_1, a_2, \dots)]$$

* Predicates:
sectionwise,
“for almost all i ”

$$\begin{aligned} [(a_i)_{i \in \mathbb{N}}] &< [(b_i)_{i \in \mathbb{N}}] \\ \iff a_i < b_i &\quad \text{“for almost every } i\text{”} \\ \iff \{ i \in \mathbb{N} \mid a_i \not< b_i \} &\quad \text{is finite} \end{aligned}$$

“For sufficiently large i ”
“Except for finitely many i ”

Precise defn. is via an ultrafilter \mathcal{F} :

$$\begin{aligned} [(a_i)_{i \in \mathbb{N}}] &< [(b_i)_{i \in \mathbb{N}}] \\ \iff \{ i \in \mathbb{N} \mid a_i < b_i \} &\in \mathcal{F} \end{aligned}$$

Hyperreals

= Reals + Infinitesimals + ...

Defn.

The set of *hyperreal numbers* is

$${}^*\mathbb{R} := \mathbb{R}^{\mathbb{N}} / \sim_{\mathcal{F}}$$

$$[(a_i)_{i \in \mathbb{N}}] < [(b_i)_{i \in \mathbb{N}}]$$

$$\iff a_i < b_i \quad \text{“for almost every } i\text{”}$$

$$\iff \{i \in \mathbb{N} \mid a_i \not< b_i\} \quad \text{is finite}$$

Prop. $\omega^{-1} = [(1, \frac{1}{2}, \frac{1}{3}, \dots)]$ is infinitesimal.

$$\omega^{-1} = (1, \frac{1}{2}, \frac{1}{3}, \dots, \frac{1}{N}, \frac{1}{N+1}, \dots)$$

OK!



...

$$\frac{1}{N} = (\frac{1}{N}, \frac{1}{N}, \frac{1}{N}, \dots, \frac{1}{N}, \frac{1}{N}, \dots)$$

Hyperreals

= Reals + Infinitesimals + ...

Defn.

The set of *hyperreal numbers* is

$${}^*\mathbb{R} := \mathbb{R}^{\mathbb{N}} / \sim_{\mathcal{F}}$$

$$[(a_i)_{i \in \mathbb{N}}] < [(b_i)_{i \in \mathbb{N}}]$$

$$\iff a_i < b_i \quad \text{“for almost every } i\text{”}$$

$$\iff \{i \in \mathbb{N} \mid a_i \not< b_i\} \quad \text{is finite}$$

Prop. $\omega^{-1} = \left[\left(1, \frac{1}{2}, \frac{1}{3}, \dots \right) \right]$ is infinitesimal.

Prop. $\omega = \left[\left(1, 2, 3, \dots \right) \right]$ is infinite.

Trouble... Resolved

$$0 \stackrel{>}{\stackrel{=}{\stackrel{<}{??}}} [(1, -1, 1, -1, \dots)]$$

* Meaning of “almost every i ” extended

* ... so that

For each $S \subset \mathbb{N}$, exactly one of

S and $\mathbb{N} \setminus S$

is “almost all i .”

* \rightarrow **Ultrafilter!**

Defn.

The set of *hyperreal numbers* is

$${}^*\mathbb{R} := \mathbb{R}^{\mathbb{N}} / \sim_{\mathcal{F}}$$

Filters & Ultrafilters

Given $X \subseteq \mathbb{N}$ is
“yes, almost all!” or “no!”

Defn.

An *ultrafilter* $\mathcal{F} \subseteq \mathcal{P}(\mathbb{N})$ is such that:

1. For each $X \subseteq \mathbb{N}$, exactly one of
 X and $\mathbb{N} \setminus X$

is in \mathcal{F} .

2. $X, Y \in \mathcal{F} \implies X \cap Y \in \mathcal{F}$
3. $X \in \mathcal{F}, X \subseteq Y \implies Y \in \mathcal{F}$
4. $\emptyset \notin \mathcal{F}$

Defn.

A *filter* $\mathcal{F} \subseteq \mathcal{P}(\mathbb{N})$ is that which satisfies Cond. 2.–4.

Prop.

$$\mathcal{F}_c := \{S \subseteq \mathbb{N} \mid \mathbb{N} \setminus S \text{ is finite}\}$$

is a filter (the *cofinite/Frechet* filter).

Prop.

Any filter \mathcal{F}' can be extended to an ultrafilter $\mathcal{F} \supseteq \mathcal{F}'$. (By Zorn's lemma)

Cor.

There is an ultrafilter \mathcal{F} such that $\mathcal{F}_c \subseteq \mathcal{F}$.

Fix one such

Hype

= Reals + Inf

Ultrafilter

(existence by AC)

Defn.

An *ultrafilter* $\mathcal{F} \subseteq \mathcal{P}(\mathbb{N})$ is such that:

1. For each $X \subseteq \mathbb{N}$, exactly one of X and $\mathbb{N} \setminus X$ is in \mathcal{F} .
2. $X, Y \in \mathcal{F} \implies X \cap Y \in \mathcal{F}$
3. $X \in \mathcal{F}, X \subseteq Y \implies Y \in \mathcal{F}$
4. $\emptyset \notin \mathcal{F}$

Defn.

The set of *hyperreal numbers* is

$${}^*\mathbb{R} := \mathbb{R}^{\mathbb{N}} / \sim_{\mathcal{F}}$$

$$\begin{aligned} &[(a_i)_{i \in \mathbb{N}}] < [(b_i)_{i \in \mathbb{N}}] \\ \iff &\{i \in \mathbb{N} \mid a_i < b_i\} \in \mathcal{F} \end{aligned}$$

Thm. (Transfer Principle)

A : a first-order formula.

$*A$: its **-transform*. Then

$$\mathbb{R} \models A \iff {}^*\mathbb{R} \models *A .$$

Same as A , except:

$\forall x \in \mathbb{R}$ in A is

$\forall x \in {}^*\mathbb{R}$ in $*A$

\mathbb{R} and ${}^*\mathbb{R}$ are
"logically the same"

Theoretical Framework

[Suenaga&H., ICALP'11]



The standard textbook [Winskel]

While^{dt}

Programming lang.

```
while (t<a) do {  
  t:=t+1;  
  if ...  
}
```

Assn^{dt}

First-order assertion lang.

$$\exists z(x=2*z \wedge y=3*z)$$

Hoare^{dt}

Hoare-style program logic

$$\frac{\{A \wedge b\} c \{A\}}{\{A\} \text{ while } b \text{ do } c \{A \wedge \neg b\}}$$

Rigorous semantics by non-standard analysis



Syntax

While^{dt}

While + dt

$AExp \ni a ::= x \mid c_r \mid a_1 \text{ aop } a_2 \mid dt$
 where c_r is a const. for $r \in \mathbb{R}$, $\text{aop} \in \{+, -, \cdot, ^, /\}$
 $BExp \ni b ::= \text{true} \mid \text{false} \mid b_1 \wedge b_2 \mid \neg b \mid a_1 < a_2$
 $Cmd \ni c ::= \text{skip} \mid x := a \mid c_1; c_2$
 $\mid \text{if } b \text{ then } c_1 \text{ else } c_2 \mid \text{while } b \text{ do } c$

Assn^{dt}

$A ::= \text{true} \mid \text{false} \mid A_1 \wedge A_2 \mid \neg A \mid a_1 < a_2 \mid$
 $\forall x \in {}^*\mathbb{N}. A \mid \forall x \in {}^*\mathbb{R}. A$

Hoare^{dt}

$$\frac{}{\{A\} \text{ skip } \{A\}} \text{ (SKIP)}$$

$$\frac{\{A\} c_1 \{C\} \quad \{C\} c_2 \{B\}}{\{A\} c_1; c_2 \{B\}} \text{ (SEQ)}$$

$$\frac{\{A \wedge b\} c \{A\}}{\{A\} \text{ while } b \text{ do } c \{A \wedge \neg b\}} \text{ (WHILE)}$$

$$\frac{}{\{A[a/x]\} x := a \{A\}} \text{ (ASSIGN)}$$

$$\frac{\{A \wedge b\} c_1 \{B\} \quad \{A \wedge \neg b\} c_2 \{B\}}{\{A\} \text{ if } b \text{ then } c_1 \text{ else } c_2 \{B\}} \text{ (IF)}$$

$$\frac{\models A \Rightarrow A' \quad \{A'\} c \{B'\} \quad \models B' \Rightarrow B}{\{A\} c \{B\}} \text{ (CONSEQ)}$$

While^{dt}

While + dt

$AExp \ni a ::= x \mid c_r \mid a_1 \text{ aop } a_2 \mid dt$
 where c_r is a const. for $r \in \mathbb{R}$, $\text{aop} \in \{+, -, \cdot, ^, /\}$
 $BExp \ni b ::= \text{true} \mid \text{false} \mid b_1 \wedge b_2 \mid \neg b \mid a_1 < a_2$
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 $\mid \text{if } b \text{ then } c_1 \text{ else } c_2 \mid \text{while } b \text{ do } c$

Assn^{dt}

Assn, *-transformed

$A ::= \text{true} \mid \text{false} \mid A_1 \wedge A_2 \mid \neg A \mid a_1 < a_2 \mid$
 $\forall x \in {}^*\mathbb{N}. A \mid \forall x \in {}^*\mathbb{R}. A$

Hoare^{dt}

$$\frac{}{\{A\} \text{ skip } \{A\}} \text{ (SKIP)}$$

$$\frac{\{A\} c_1 \{C\} \quad \{C\} c_2 \{B\}}{\{A\} c_1; c_2 \{B\}} \text{ (SEQ)}$$

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$$\frac{\models A \Rightarrow A' \quad \{A'\} c \{B'\} \quad \models B' \Rightarrow B}{\{A\} c \{B\}} \text{ (CONSEQ)}$$

Syntax

While^{dt}

While + dt

AExp \ni $a ::= x \mid c_r \mid a_1 \text{ aop } a_2 \mid dt$
 where c_r is a const. for $r \in \mathbb{R}$, aop $\in \{+, -, \cdot, ^, /\}$

BExp \ni $b ::= \text{true} \mid \text{false} \mid b_1 \wedge b_2 \mid \neg b \mid a_1 < a_2$

$c ::= \text{skip} \mid x := a \mid c_1; c_2$
 $\mid \text{if } b \text{ then } c_1 \text{ else } c_2 \mid \text{while } b \text{ do } c$

Thm.
HOARE^{dt} rules are *sound* and *relatively complete*.

Hoare^{dt}

Precisely the same

$$\frac{}{\{A\} \text{ skip } \{A\}} \text{ (SKIP)}$$

$$\frac{}{\{A[a/x]\} x := a \{A\}} \text{ (ASSIGN)}$$

$$\frac{\{A\} c_1 \{C\} \quad \{C\} c_2 \{B\}}{\{A\} c_1; c_2 \{B\}} \text{ (SEQ)}$$

$$\frac{\{A \wedge b\} c_1 \{B\} \quad \{A \wedge \neg b\} c_2 \{B\}}{\{A\} \text{ if } b \text{ then } c_1 \text{ else } c_2 \{B\}} \text{ (IF)}$$

$$\frac{\{A \wedge b\} c \{A\}}{\{A\} \text{ while } b \text{ do } c \{A \wedge \neg b\}} \text{ (WHILE)}$$

$$\frac{\models A \Rightarrow A' \quad \{A'\} c \{B'\} \quad \models B' \Rightarrow B}{\{A\} c \{B\}} \text{ (CONSEQ)}$$

Denotational Semantics: Challenge

```
t := 0 ;  
while (t ≤ 1) do {  
  t := t + dt  
}
```



$t = 1 + dt$

```
t := 0 ;  
while (true) do {  
  t := t + dt  
}
```



\perp (divergence)

* Semantics by “**sectionwise execution**”

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := 0;  
while (t < 1)  
  t := t + dt;
```


Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := 0;  
while (t < 1)  
  t := t + dt;
```

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := (0,0,0,...);  
while (t < (1,1,1,...))  
  
    t := t + (1,  $\frac{1}{2}$ ,  $\frac{1}{3}$ , ...) ;
```

Denotational Semantics

* Execute sectionwise and bundle up the outcomes!

0th section

```
t := 0;  
while (t < 1)
```

```
t := t + 1 ;
```

```
t = 1
```

1st section

```
t := 0;  
while (t < 1)
```

```
t := t +  $\frac{1}{2}$  ;
```

```
t = 1
```

2nd section

```
t := 0;  
while (t < 1)
```

```
t := t +  $\frac{1}{3}$  ;
```

```
t = 1
```

...

...

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := (0,0,0,...);  
while (t < (1,1,1,...))  
    t := t + (1, 1/2, 1/3, ...);
```

```
t = (1,1,1,...)
```

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := 0;  
while (t < 1)  
  t := t + dt;
```

```
t = 1
```

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

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t := 0;  
while (t <= 1)  
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Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := (0,0,0,...);  
while (t <= (1,1,1,...))  
  
    t := t + (1,  $\frac{1}{2}$ ,  $\frac{1}{3}$ , ...);
```


Denotational Semantics

* Execute sectionwise and bundle up the outcomes!

0th section

```
t := 0;  
while (t <= 1)  
  
t := t + 1 ;
```

1st section

```
t := 0;  
while (t <= 1)  
  
t := t +  $\frac{1}{2}$  ;
```

2nd section

```
t := 0;  
while (t <= 1)  
  
t := t +  $\frac{1}{3}$  ;
```

...

t = 1 + 1

t = 1 + $\frac{1}{2}$

t = 1 + $\frac{1}{3}$

...

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := (0,0,0,...);  
while (t <= (1,1,1,...))  
  
    t := t + (1,  $\frac{1}{2}$ ,  $\frac{1}{3}$ , ...);
```

```
t = (1,1,1,...) + (1,  $\frac{1}{2}$ ,  $\frac{1}{3}$ , ...)
```

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := 0;  
while (t <= 1)  
  t := t + dt;
```

```
t = 1 + dt
```

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := 0;  
while (true)  
  t := t + dt;
```

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

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t := 0;  
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  t := t + dt;
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Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := (0,0,0,...);  
while (true)  
  
    t := t + (1,  $\frac{1}{2}$ ,  $\frac{1}{3}$ , ...);
```

Denotational Semantics

* Execute sectionwise and bundle up the outcomes!

0th section

```
t := 0;  
while (true)
```

```
t := t + 1 ;
```

1st section

```
t := 0;  
while (true)
```

```
t := t +  $\frac{1}{2}$  ;
```

2nd section

```
t := 0;  
while (true)
```

```
t := t +  $\frac{1}{3}$  ;
```

...

⊥

⊥

⊥

...

Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := (0,0,0,...);
```

```
while (true)
```

```
  t := t + (1,  $\frac{1}{2}$ ,  $\frac{1}{3}$ , ...) ;
```

```
t = ( $\perp$ ,  $\perp$ ,  $\perp$ , ...)
```


Denotational Semantics

- * Execute sectionwise and bundle up the outcomes!

```
t := 0;  
while (true)  
  t := t + dt;
```

⊥

Denote

$$\left[\begin{array}{l} t := 0 ; \\ \text{while } (t \leq 1) \text{ do} \\ \quad t := t + dt \end{array} \right] \xrightarrow{i\text{-th section}} \left[\begin{array}{l} t := 0 ; \\ \text{while } (t \leq 1) \text{ do} \\ \quad t := t + \frac{1}{i+1} \end{array} \right]$$

Hyperstate (stores hyperreals)

$$\begin{aligned} \llbracket x \rrbracket \sigma &:= \underline{\sigma}(x) \\ \llbracket a_1 \text{ aop } a_2 \rrbracket \sigma &:= \llbracket a_1 \rrbracket \sigma \text{ aop } \llbracket a_2 \rrbracket \sigma \\ \llbracket dt \rrbracket \sigma &:= \omega^{-1} = \left(1, \frac{1}{2}, \frac{1}{3}, \dots \right) \end{aligned}$$

$$\begin{aligned} \llbracket \text{true} \rrbracket \sigma &:= \text{tt} & \llbracket \text{false} \rrbracket \sigma &:= \text{ff} \\ \llbracket b_1 \wedge b_2 \rrbracket \sigma &:= \llbracket b_1 \rrbracket \sigma \wedge \llbracket b_2 \rrbracket \sigma & \llbracket \neg b \rrbracket \sigma &:= \neg \llbracket b \rrbracket \sigma \\ \llbracket a_1 < a_2 \rrbracket \sigma &:= \llbracket a_1 \rrbracket \sigma < \llbracket a_2 \rrbracket \sigma \end{aligned}$$

$$\llbracket \text{skip} \rrbracket \sigma := \sigma \quad \llbracket x := a \rrbracket \sigma := \sigma[x \mapsto \llbracket a \rrbracket \sigma] \quad \llbracket c_1 ; c_2 \rrbracket \sigma := \llbracket c_2 \rrbracket (\llbracket c_1 \rrbracket \sigma)$$

$$\llbracket \text{if } b \text{ then } c_1 \text{ else } c_2 \rrbracket \sigma := \begin{cases} \llbracket c_1 \rrbracket \sigma & \text{if } \llbracket b \rrbracket \sigma = \text{tt} \\ \llbracket c_2 \rrbracket \sigma & \text{if } \llbracket b \rrbracket \sigma = \text{ff} \end{cases}$$

$$\llbracket \text{while } b \text{ do } c \rrbracket \sigma := \left(\llbracket (\text{while } b \text{ do } c)|_i \rrbracket (\sigma|_i) \right)_{i \in \mathbb{N}}$$

Def.

The *i-th section* of a WHILE^{dt} expression *e* is

$$e|_i \equiv e \left[\frac{1}{i+1} / dt \right].$$

Bundled up

Section of a program

Applied to a section of a memory state

"Sectionwise Lemmas"

Sectionwise Execution Lemma.

For any expr. e and $i \in \mathbb{N}$,

$$\llbracket e \rrbracket \sigma = \left[\left(\llbracket e|_i \rrbracket (\sigma|_i) \right)_{i \in \mathbb{N}} \right] \cdot$$

Sectionwise Satisfaction Lemma.

For any hyperstate σ and an ASSN^{dt} formula φ :

$$\sigma \models \varphi \iff$$

$$\sigma|_i \models \varphi|_i \quad \text{for almost every } i.$$

Los' Theorem

“Sectionwise Lemmas”

Lem. (Sectionwise validity of Hoare triples)

$$\begin{aligned} \models \{A\}c\{B\} & \iff \\ \models \{A|_i\} c|_i \{B|_i\} & \text{ for almost every } i. \end{aligned}$$

Interface for **transferring**
static analysis techniques

Q. Is a While^{dt} program executable?

* A. Not exactly.

* A **modeling** language

* Not numerical approx., but **exact** modeling

* Advantage:

close to a common programming style

* Static analysis → **no need to execute!**

* Mathematical semantics suffices

Outline

Suenaga & H.,
ICALP'11

* Theoretical foundations

* While^{dt} , Assn^{dt} , Hoare^{dt}

* Rigorous semantics via NSA

* Transfer principle, "sectionwise lemmas" **Done** 

* Static analysis techniques, transferred as they are

* Phase split [Sharma,Dillig,Dillig,Aiken; CAV'11]

[Balakrishnan,Sankaranarayanan,Ivancic,Gupta; EMSOFT'09] [Gopan,Reps; SAS'07]

* Differential invariant [Platzer,Clarke; CAV'08]

* ... and more!

Theoretical Framework [Suenaga&H., ICALP'11]		
While^{dt} Programming lang. <pre>while (b<a) do { t:=t+1; if ... }</pre>	Assn^{dt} First-order assertion lang. $B(x=2+a \wedge y=3+a)$	Hoare^{dt} Hoare-style program logic $\frac{\{A \wedge B\} c \{A\}}{\{A\} \text{while } b \text{ do } c \{A \wedge \neg b\}}$

w/ or w/o dt ...

→ logically "the same"

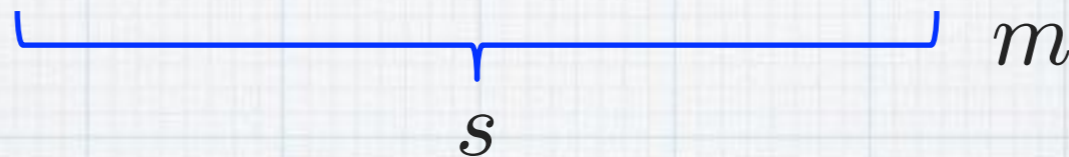
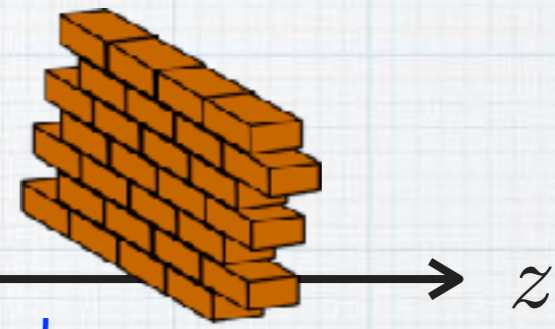
H. & Suenaga,
CAV'12

Part II:

**Exercises in
Nonstandard Static Analysis**

Exercise 1.1

(Tiny) fragment of
Euro. Train Ctrl. Sys. (ETCS)



`while $t < \epsilon$ do {`

s : big enough

b : big enough

a_0 : small enough

...

```
while  $v > 0$  do {  
   $t := 0$ ;  
  if  $m - z < s$  then  $a := -b$  else  $a := a_0$ ;  
  while  $t < \epsilon$  do {  
     $t := t + dt$ ;  
     $v := v + a \cdot dt$ ;  
     $z := z + v \cdot dt$   
  }  
}
```

ETCS₀

Q. Find A s.t. $\models \{A\} \text{ETCS}_0 \{z < m\}$

What We'll Be Doing (with dt's around)

$$\frac{\left\{ \begin{array}{l} k \cdot n \cdot ((n-1)!) = N! \\ \wedge n-1 \geq 0 \end{array} \right\} \quad k := k \cdot n \quad \left\{ \begin{array}{l} k \cdot ((n-1)!) = N! \\ \wedge n-1 \geq 0 \end{array} \right\} \quad \left\{ \begin{array}{l} k \cdot ((n-1)!) = N! \\ \wedge n-1 \geq 0 \end{array} \right\} \quad n := n-1 \quad \left\{ \begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \end{array} \right\}}{\text{(SeqComp)}} \quad \text{(Assign)} \quad \text{(Assign)}$$

$$\frac{\begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \wedge n > 0 \\ \Rightarrow k \cdot n \cdot ((n-1)!) = N! \\ \wedge n-1 \geq 0 \end{array} \quad \left\{ \begin{array}{l} k \cdot n \cdot ((n-1)!) = N! \\ \wedge n-1 \geq 0 \end{array} \right\} \quad k := k \cdot n; \\ n := n-1 \quad \left\{ \begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \end{array} \right\}}{\text{(Conseq)}} \quad \text{loop invariant}$$

$$\left\{ \begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \\ \wedge n > 0 \end{array} \right\} \quad k := k \cdot n; \\ n := n-1 \quad \left\{ \begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \end{array} \right\}$$

$$\frac{\begin{array}{l} k=1 \wedge n=N \\ \Rightarrow \\ k \cdot (n!) = N! \\ \wedge n \geq 0 \end{array} \quad \left\{ \begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \end{array} \right\} \quad \text{while } (n > 0) \\ k := k \cdot n; \\ n := n-1 \quad \left\{ \begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \\ \wedge \neg(n > 0) \end{array} \right\} \quad \begin{array}{l} k \cdot (n!) = N! \\ \wedge n \geq 0 \wedge \neg(n > 0) \\ \Rightarrow k = N! \end{array}}{\text{(Conseq)}} \quad \text{(While)}$$

$$\left\{ \begin{array}{l} k=1 \wedge n=N \end{array} \right\} \quad \text{while } (n > 0) \\ k := k \cdot n; \\ n := n-1 \quad \left\{ \begin{array}{l} k = N! \end{array} \right\}$$

```

while (v > 0) {
  if m - z < s
    then a := -b
    else a := a0;
  t := 0;
  while (t < eps && v > 0) {
    z := z + v * dt;
    v := v + a * dt;
    t := t + dt }}

```

{z < m}



```

while (v > 0 && m - z >= s) {
  a := a0;    t := 0;
  while (t < eps && v > 0) {
    z := z + v * dt;
    v := v + a0 * dt;
    t := t + dt }};
while (v > 0 && m - z < s) {
  a := -b;    t := 0;
  while (t < eps && v > 0) {
    z := z + v * dt;
    v := v - b * dt;
    t := t + dt }}

```

{z < m}

accel.

brake

Strategy1 "Phase split"

[Sharma,Dillig,Dillig,Aiken; CAV'11]

[Balakrishnan,Sankaranarayanan,Ivancic,Gupta; EMSOFT'09] [Gopan,Reps; SAS'07]

Phase Split

(Standard Ver.,
for While & Hoare)

[Sharma,Dillig,Dillig,Aiken; CAV'11]

Defn.

The set of *holed commands* $\text{Cmd}[_]$ is:

$$\text{Cmd}[_] \ni h ::= \text{if } [_] \text{ then } c_1 \text{ else } c_2 \mid h; c \mid c; h \mid \\ \text{if } b \text{ then } h \text{ else } c \mid \text{if } b \text{ then } c \text{ else } h$$

For each holed command h , its *pre-hole fragment* \bar{h} is:

$$\begin{aligned} \overline{\text{if } [_] \text{ then } c_1 \text{ else } c_2} &::= \text{skip} \\ \overline{h; c} &::= \bar{h} \quad \overline{c; h} ::= c; \bar{h} \\ \overline{\text{if } b \text{ then } h \text{ else } c} &::= \text{assert } b; \bar{h} \\ \overline{\text{if } b \text{ then } c \text{ else } h} &::= \text{assert } \neg b; \bar{h} \end{aligned}$$

while b_g do $\dots(\text{if } \dots)\dots$
 into $\left[\begin{array}{l} \text{while } b_g \wedge \neg b_s \text{ do } \dots ; \\ \text{while } b_g \wedge b_s \text{ do } \dots \end{array} \right]$

Lem.

If a Boolean expression $b_s \in \text{BExp}$ satisfies

$$\models \{b_s\} \bar{h} \{b_c\}, \quad \models \{\neg b_s\} \bar{h} \{\neg b_c\}, \quad \text{and} \quad \models \{b_g \wedge b_s\} h[b_c] \{\neg b_g \vee b_s\},$$

then we have

$$\llbracket \text{while } b_g \text{ do } h[b_c] \rrbracket = \llbracket \begin{array}{l} \text{while } (b_g \wedge \neg b_s) \text{ do } h[\text{false}] ; \\ \text{while } (b_g \wedge b_s) \text{ do } h[\text{true}] \end{array} \rrbracket .$$

$h[_]$ is a command containing
 if $[_]$ then \dots else \dots

Phase Split

(Nonstandard Ver.,

for While^{dt} & Hoare^{dt})

Defn.

The set of *holed commands* $\text{Cmd}_{[_]}$ is:

$$\text{Cmd}_{[_]} \ni h ::= \text{if } [_] \text{ then } c_1 \text{ else } c_2 \mid h; c \mid c; h \mid \text{if } b \text{ then } h \text{ else } c \mid \text{if } b \text{ then } c \text{ else } h$$

For each holed command h , its *pre-hole fragment* \bar{h} is:

$$\begin{aligned} \overline{\text{if } [_] \text{ then } c_1 \text{ else } c_2} &::= \text{skip} \\ \overline{h; c} &::= \bar{h} \quad \overline{c; h} &::= c; \bar{h} \\ \overline{\text{if } b \text{ then } h \text{ else } c} &::= \text{assert } b; \bar{h} \\ \overline{\text{if } b \text{ then } c \text{ else } h} &::= \text{assert } \neg b; \bar{h} \end{aligned}$$

Lem.

If a Boolean expression $b_s \in \mathbf{BExp}$ satisfies

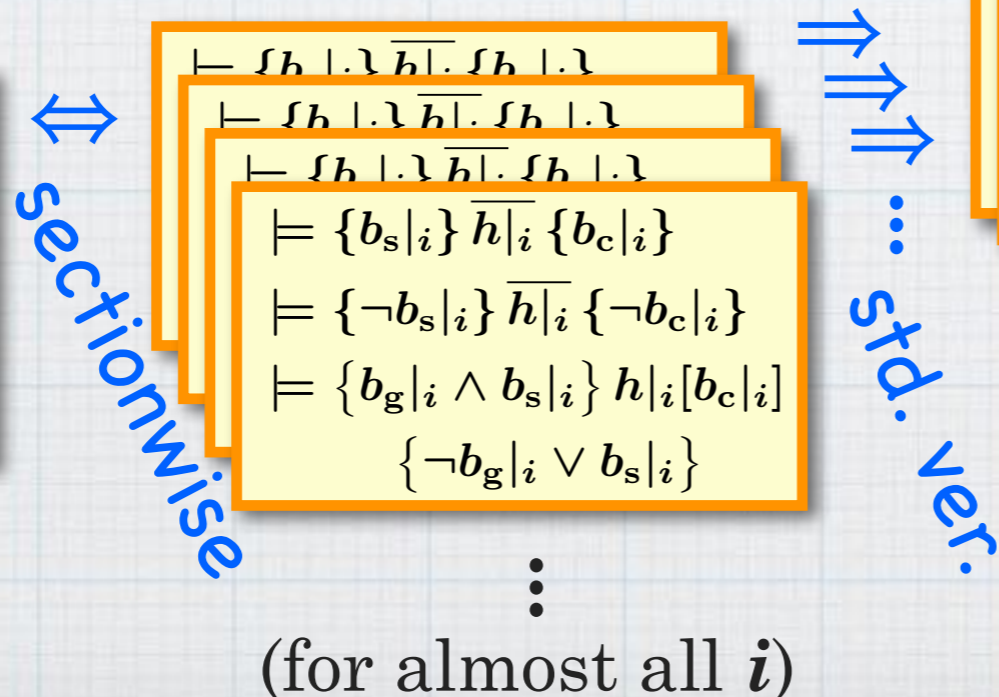
$$\models \{b_s\} \bar{h} \{b_c\}, \quad \models \{\neg b_s\} \bar{h} \{\neg b_c\}, \quad \text{and} \quad \models \{b_g \wedge b_s\} h[b_c] \{\neg b_g \vee b_s\},$$

then we have

$$\llbracket \text{while } b_g \text{ do } h[b_c] \rrbracket = \llbracket \begin{array}{l} \text{while } (b_g \wedge \neg b_s) \text{ do } h[\text{false}]; \\ \text{while } (b_g \wedge b_s) \text{ do } h[\text{true}] \end{array} \rrbracket.$$

Proof.

$$\begin{aligned} &\models \{b_s\} \bar{h} \{b_c\} \\ &\models \{\neg b_s\} \bar{h} \{\neg b_c\} \\ &\models \{b_g \wedge b_s\} h[b_c] \\ &\quad \{\neg b_g \vee b_s\} \end{aligned}$$



$$\begin{aligned} &\models \{b_s|_i\} \bar{h}|_i \{b_c|_i\} \\ &\models \{\neg b_s|_i\} \bar{h}|_i \{\neg b_c|_i\} \\ &\models \{b_g|_i \wedge b_s|_i\} h|_i[b_c|_i] \\ &\quad \{\neg b_g|_i \vee b_s|_i\} \end{aligned}$$

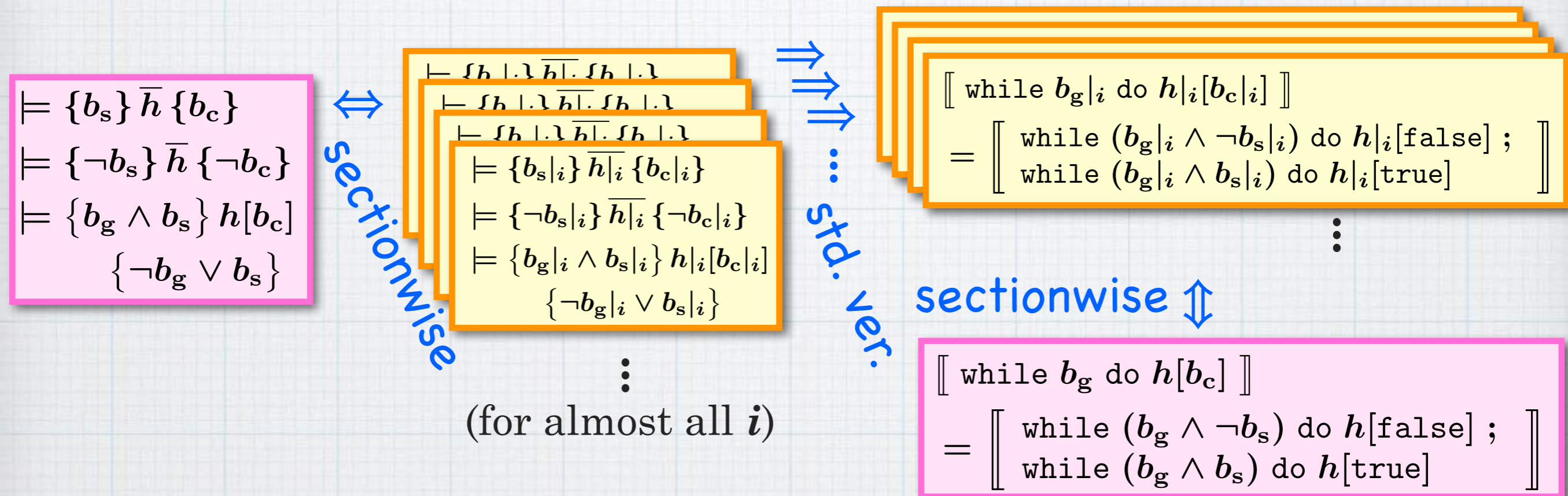
$$\begin{aligned} &\llbracket \text{while } b_g|_i \text{ do } h|_i[b_c|_i] \rrbracket \\ &= \llbracket \begin{array}{l} \text{while } (b_g|_i \wedge \neg b_s|_i) \text{ do } h|_i[\text{false}]; \\ \text{while } (b_g|_i \wedge b_s|_i) \text{ do } h|_i[\text{true}] \end{array} \rrbracket \\ &\quad \vdots \end{aligned}$$

sectionwise

$$\begin{aligned} &\llbracket \text{while } b_g \text{ do } h[b_c] \rrbracket \\ &= \llbracket \begin{array}{l} \text{while } (b_g \wedge \neg b_s) \text{ do } h[\text{false}]; \\ \text{while } (b_g \wedge b_s) \text{ do } h[\text{true}] \end{array} \rrbracket \end{aligned}$$

Transferring

Static Analysis Strategies



* Doesn't matter what "std. ver." is

* \rightarrow **modular method** for transfer

```
while (v > 0) {  
  if m - z < s  
    then a := -b  
    else a := a0;  
  t := 0;  
  while (t < eps && v > 0) {  
    z := z + v * dt;  
    v := v + a * dt;  
    t := t + dt  
  }  
}
```

{z < m}



```
while (v > 0 && m - z >= s) {  
  a := a0;    t := 0;  
  while (t < eps && v > 0) {  
    z := z + v * dt;  
    v := v + a0 * dt;  
    t := t + dt  
  }  
  while (v > 0 && m - z < s) {  
    a := -b;    t := 0;  
    while (t < eps && v > 0) {  
      z := z + v * dt;  
      v := v - b * dt;  
      t := t + dt  
    }  
  }  
}
```

{z < m}

accel.

brake

Strategy 1 "Phase split"

[Sharma,Dillig,Dillig,Aiken; CAV'11]

[Balakrishnan,Sankaranarayanan,Ivancic,Gupta; EMSOFT'09]

[Gopan,Reps; SAS'07]

```

while (v > 0 && m - z >= s) {
  a := a0;    t := 0;
  while (t < eps && v > 0) {
    z := z + v * dt;
    v := v + a0 * dt;
    t := t + dt }};
while (v > 0 && m - z < s) {
  a := -b;    t := 0;
  while (t < eps && v > 0) {
    z := z + v * dt;
    v := v - b * dt;
    t := t + dt }}

```

{z < m}



```

if (v > 0)
  then
    while (m - z >= s) {
      a := a0;    t := 0;
      while (t < eps) {
        z := z + v * dt;
        v := v + a0 * dt;
        t := t + dt }}
    else skip;
while (v > 0) {
  a := -b;

```

Strategy 4

“Differential invariant”

[Platzer,Clarke; CAV'08]

Strategies 2,3

“Superfluous guard elim.” “Time elapse”

```

if (v > 0)
  then
    while (m - z >= s) {
      a := a0;    t := 0;
      while (t < eps) {
        z := z + v * dt;
        v := v + a0 * dt;
        t := t + dt }
    }
  else skip;
while (v > 0) {
  a := -b;
  z := z + v * dt;
  v := v - b * dt }

```

{z < m}



```

if (v > 0)
  then
    while (m - z >= s) {
      a := a0;    t := 0;
      while (t < eps) {
        z := z + v * dt;
        v := v + a0 * dt;
        t := t + dt }
    }
  else skip;
  (v > 0 ∨ m > z) ∧
  { (b2dt2 + 4bdtv + 8bz + 4v2 < 8bm      }
    ∨ bdtv + 2bz + v2 ≤ 2bm)
while (v > 0) {
  a := -b;
  z := z + v * dt;
  v := v - b * dt }

```

Strategy 5

"QE Invariant"

QE Invariant

Lem. In HOARE^{dt} ,

$$\vdash \left\{ \begin{array}{l} (\neg b \Rightarrow A) \wedge \\ \forall y \in {}^*\mathbb{N}. ((b[a/x]^y \wedge \neg b[a/x]^{y+1}) \Rightarrow A[a/x]^{y+1}) \end{array} \right\} \text{while } b \text{ do } x := a \{ A \} .$$

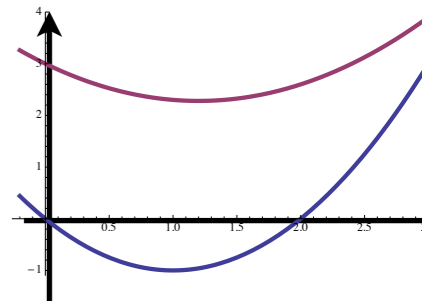
quantifier must go!
(to manage complexity)

* Quantifier elimination

* Tarski, CAD algorithm, Resolve in Mathematica

* e.g. $\models \forall x \in \mathbb{R}. (x^2 + ax + b > 0) \iff a^2 - 4b < 0$

* then $\models \forall x \in {}^*\mathbb{R}. (x^2 + ax + b > 0) \iff a^2 - 4b < 0$



by **transfer!**

```

if (v > 0)
  then
    while (m - z >= s) {
      a := a0;    t := 0;
      while (t < eps) {
        z := z + v * dt;
        v := v + a0 * dt;
        t := t + dt }
    }
  else skip;
while (v > 0) {
  a := -b;
  z := z + v * dt;
  v := v - b * dt }

```

{z < m}



```

if (v > 0)
  then
    while (m - z >= s) {
      a := a0;    t := 0;
      while (t < eps) {
        z := z + v * dt;
        v := v + a0 * dt;
        t := t + dt }
    }
  else skip;
  (v > 0 ∨ m > z) ∧
  { (b2dt2 + 4bdtv + 8bz + 4v2 < 8bm      }
    ∨ bdtv + 2bz + v2 ≤ 2bm)
while (v > 0) {
  a := -b;
  z := z + v * dt;
  v := v - b * dt }

```

Strategy 5

"QE Invariant"

```

if (v > 0)
  then
    while (m - z >= s) {
      a := a0;    t := 0;
      while (t < eps) {
        z := z + v * dt;
        v := v + a0 * dt;
        t := t + dt }
    }
  else skip;
  (v > 0 ∨ m > z) ∧
  { (b²dt² + 4bdtv + 8bz + 4v² < 8bm
    ∨ bdtv + 2bz + v² ≤ 2bm)
  }
while (v > 0) {
  a := -b;
  z := z + v * dt;
  v := v - b * dt }

```



+ some fwd.
propagation

```

{ ... (long fml. with dt) }
while (m - z >= s) {
  a := a0;    t := 0;
  while (t < eps) {
    z := z + v * dt;
    v := v + a0 * dt;
    t := t + dt }
  }
{ ... }
while (v > 0) {
  a := -b;
  z := z + v * dt;
  v := v - b * dt }

```

Strategy 6

"Iteration count"

```

x := 0;
while (x < x0) {
  x := x + a
}

```

iteration: x_0/a times?

* approximated by

$\lfloor x_0/a \rfloor$ or $\lceil x_0/a \rceil$

* → monotonicity reqm
must be discharged

```

{ ... (long fml. with dt) }
while (m - z >= s) {
  a := a0;    t := 0;
  while (t < eps) {
    z := z + v * dt;
    v := v + a0 * dt;
    t := t + dt }}
{ ... }
while (v > 0) {
  a := -b;
  z := z + v * dt;
  v := v - b * dt }

```

long fml. w/o dt, whose core is

$$a_0(2\epsilon\sqrt{2a_0(m-s-z_0) + v_0^2 + b\epsilon^2 + 2m - 2s - 2z_0}) + 2b\epsilon\sqrt{2a_0(m-s-z_0) + v_0^2 + a_0^2\epsilon^2 + v_0^2} < 2bs$$

the final outcome

Lem. If:

1. a is closed
2. $r \mapsto \llbracket a[r/dt] \rrbracket$ is continuous at $r = 0$,

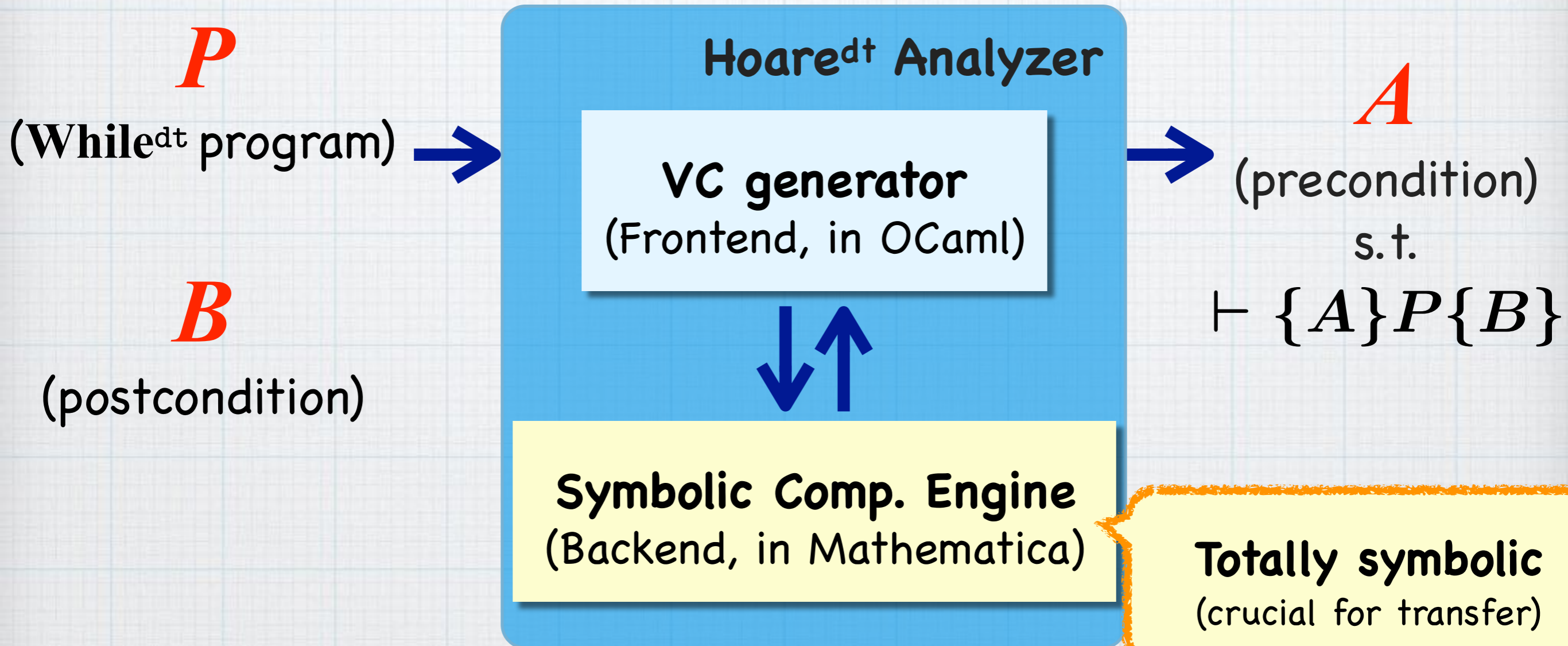
then $\models a[0/dt] < 0 \implies a < 0$.

Strategy 7

"Cast to shadow"

(Eliminates dt, strengthens the precondition.)

Prototype Automatic Prover



* Fujitsu HX600 with Quad Core AMD Opteron 2.3GHz CPU, 32GB memory.
Mathematica 7.0 for Linux x86 (64-bit)

* ETCS: 40.96 sec.

* Bouncing ball: runs with one manual insertion of invariants

Hasuo (NII, JP)

Related Work

- * **Deductive verification** of hybrid sys. [Platzer, '10] [Platzer, LICS'12]

 - * Automatic prover KeYmaera

- * **Static analysis techniques**

 - * A LOT in CAV, SAS, VMCAI, ...

 - * Applied to hybrid systems (w/ diff. eq.)

 - [Rodriguez-Carbonell, Tiwari; HSCC'05] [Sankaranarayanan; HSCC'10]

 - [Sankaranarayanan, Sipma, Manna; Formal Methods Sys. Design '08]

- * **Use of NSA for hybrid systems**

 - [Benveniste, Bourke, Caillaud, Pouzet; J. Comput. Syst. Sci. '12]

 - [Bliudze, Krob; Fundam. Inform. '09] [Gamboa, Kaufmann; J. Autom. Reason. '01]

- * **Continuous techniques applied to discrete appl.**

 - [Chaudhuri, Gulwani, Lubliner, NavidPour; FSE '11]

 - * Not contending! Combination?

Today's Talk: Framework

[Suenaga&H., ICALP'11]



The
standard
textbook
[Winskel]

While^{dt}

Programming lang.

```
while (t<a) do {  
  t:=t+1;  
  if ...  
}
```

Assn^{dt}

First-order assertion
lang.

$$\exists z(x=2*z \wedge y=3*z)$$

Hoare^{dt}

Hoare-style program
logic

$$\frac{\{A \wedge b\} c \{A\}}{\{A\} \text{ while } b \text{ do } c \{A \wedge \neg b\}}$$

Rigorous semantics by non-standard analysis

- **Hoare^{dt}** : sound and relatively complete
- **Program verification/static analysis** of hybrid systems
- Actual verification with NSA

Nonstandard Static Analysis: Conclusions



We're hiring!

- * Discrete + dt \Rightarrow continuous/hybrid
 - * Rigorous semantics by NSA
 - * Deductive verification & static analysis are still valid
- * Stream/signal processing (POPL'13), abstract interpretation (VMCAI'16)
- * Pro: everything is discrete
Con: everything is discrete
- * Scalability is an issue
 \Rightarrow rather a theoretical vehicle?

[Suenaga & Hasuo, ICALP'11]
[Hasuo & Suenaga, CAV'12]
[Suenaga, Sekine & Hasuo, POPL'13]
[Kido, Chaudhuri & Hasuo, VMCAI'16]

Thank you for your attention!
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