Tensors, !-graphs, and non-commutative quantum structures

Aleks Kissinger David Quick

QPL June 2014

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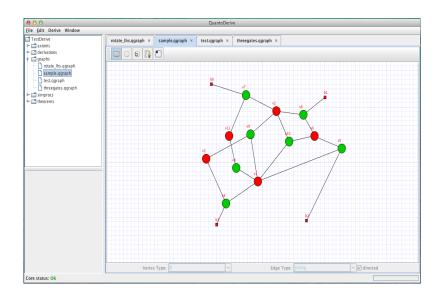
Tensor notation

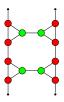
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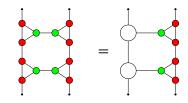




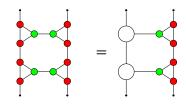


Could we define:
$$b := b$$

Given the graph:

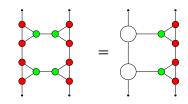


Could we define: b := b



Could we define:
$$\downarrow_c^a \stackrel{b}{\longrightarrow} := \downarrow_c^b$$

$$c$$
 a b a



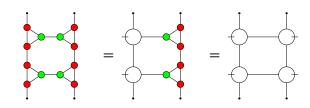
Could we define:
$$\downarrow_c$$
 := \downarrow_c

Could we define:
$$\sum_{c}^{a} b := \sum_{c}^{b} b$$

Could we define:
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Could we define:
$$\downarrow_c^a \stackrel{b}{\longrightarrow} := \downarrow_c^b$$

Given the graph:

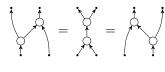


Could we define: \downarrow_c \downarrow_b := \downarrow_b

$$\begin{array}{c}
c \\
b \\
c
\end{array}$$

$$\begin{array}{c}
c \\
c
\end{array}$$

Given
$$\Sigma = \left\{ \begin{array}{cccc} & & & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ &$$



Given
$$\Sigma = \left\{ \begin{array}{cccc} & & & & & \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ & & & \\ &$$

We may want to define nodes of the form:

$$\begin{array}{c}
\downarrow^{0} \\
\downarrow^{0} \\
\downarrow^{1}
\end{array} := \begin{array}{c}
\downarrow^{0} \\
\downarrow^{0}
\end{array}$$

0 inputs: $\dot{\uparrow} := \dot{\uparrow}$

0 inputs:
$$\dot{\uparrow} := \dot{\uparrow}$$

0 inputs: $\dot{\downarrow} := \dot{\uparrow}$ Given k inputs:

0 inputs:
$$\dot{\uparrow} := \dot{\uparrow}$$

Given k inputs:



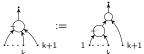
define k+1 inputs:

0 inputs:
$$\dot{\uparrow} := \dot{\uparrow}$$

Given k inputs:



define k+1 inputs:



Recursive definitions suggest proof by induction. To do this we need to be more formal with variable arity nodes.

Use !-boxes for multiple copies of a section from a graph.



Use !-boxes for multiple copies of a section from a graph.





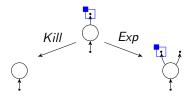
Use !-boxes for multiple copies of a section from a graph.





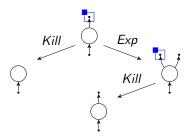
Use !-boxes for multiple copies of a section from a graph.





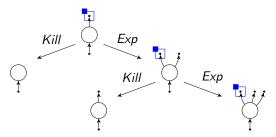
Use !-boxes for multiple copies of a section from a graph.





Use !-boxes for multiple copies of a section from a graph.



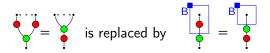


!-Box Equations

!-Boxes can be used in equations:

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!-Box Equations

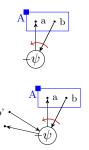
!-Boxes can be used in equations:

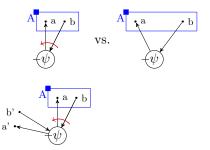
is replaced by
$$\begin{bmatrix} B \\ C \end{bmatrix} = \begin{bmatrix} B \\ C \end{bmatrix}$$

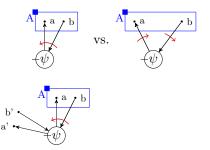
Which represents concrete equations like:

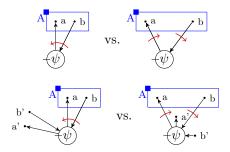


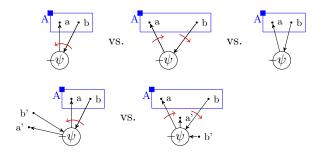


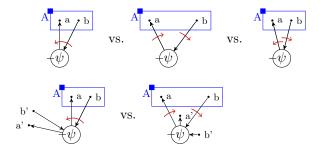












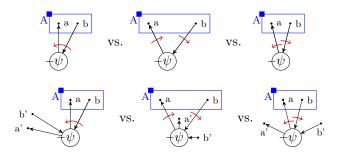


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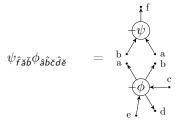


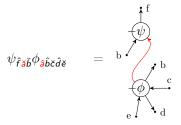
$$\psi$$
 = ψ a

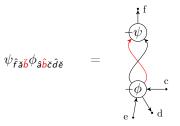
$$\psi_{ extit{fab}} \; = \; egin{pmatrix} \dot{f f} \ \psi \ \dot{f b} \end{pmatrix} \, f \hat{f A} \, f \hat{f a}$$

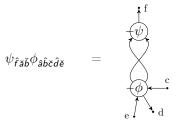
$$\psi_{ ilde{f} reve{a} reve{b}} \; = \; egin{pmatrix} \dot{f}^{
m f} \ \psi \ \dot{f}^{
m a} \dot{b} \end{pmatrix}$$

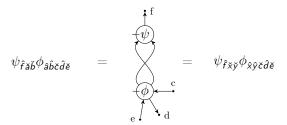
$$\psi_{\hat{f}\check{a}\check{b}} = \psi_{\hat{a}}$$
 $\psi_{\hat{f}\check{a}\check{b}} = \psi_{\hat{a}}$
 $\psi_{\hat{a}\check{b}\check{c}\check{d}\check{c}} = \psi_{\hat{a}}$

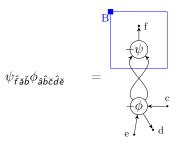


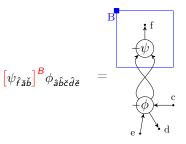


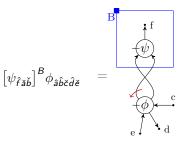


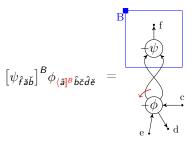


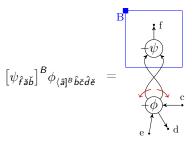


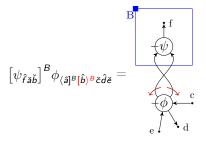


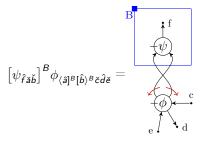








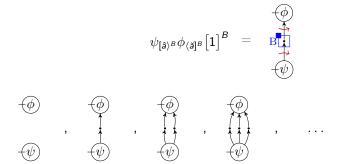






$$\psi_{[\hat{a})^B}\phi_{(\check{a})^B}$$
 = \mathbf{B}_{\bullet}

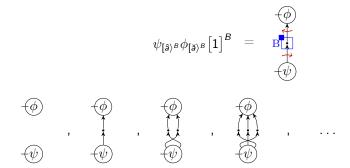
$$\psi_{[\hat{\mathbf{a}})^B}\phi_{(\check{\mathbf{a}}]^B}[1]^B = \mathbf{B}_{\psi}$$



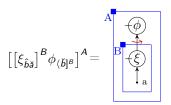
Twisted Example

$$\psi_{[\hat{\mathbf{a}})^B}\phi_{[\check{\mathbf{a}})^B}[1]^B = \mathbf{B}$$

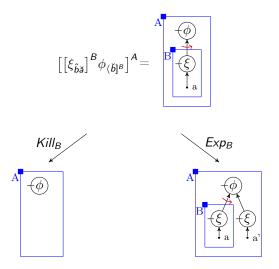
Twisted Example



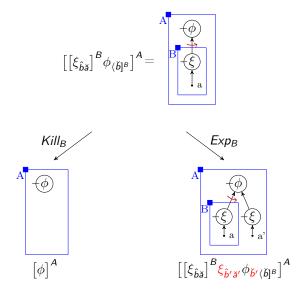
Nesting Example (Inner)



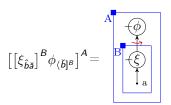
Nesting Example (Inner)



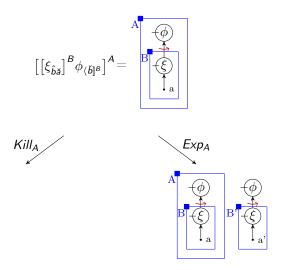
Nesting Example (Inner)



Nesting Example (Outer)



Nesting Example (Outer)



Nesting Example (Outer)

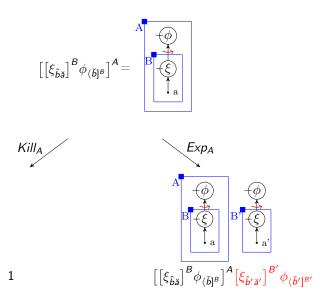


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Edgeterms

Definition

Fix disjoint, infinite sets $\mathcal E$ and $\mathcal B$ of edge names and !-box names, respectively. The set of *edgeterms* $\mathcal T_e$ is defined recursively as follows:

- \bullet $\epsilon \in \mathcal{T}_e$
- ullet $\check{a},\hat{a}\in\mathcal{T}_e$
- ullet $[e\rangle^A,\langle e]^A\in\mathcal{T}_e$
- $\bullet \ \textit{ef} \in \mathcal{T}_e$

(i.e empty)

 $a\in\mathcal{E}$

 $e\in\mathcal{T}_e,\ A\in\mathcal{B}$

 $e, f \in \mathcal{T}_e$

Edgeterms

Definition

Fix disjoint, infinite sets \mathcal{E} and \mathcal{B} of edge names and !-box names, respectively. The set of *edgeterms* \mathcal{T}_e is defined recursively as follows:

$ullet$ $\epsilon \in \mathcal{T}_{e}$	(i.e empty)
$ullet$ $\check{a},\hat{a}\in\mathcal{T}_{e}$	${\sf a}\in \mathcal{E}$
$ullet$ $[e angle^A,\langle e]^A\in\mathcal{T}_{e}$	$e\in\mathcal{T}_e,\;A\in\mathcal{B}$
$ullet$ ef $\in \mathcal{T}_e$	$e,f\in\mathcal{T}_{e}$

Two edgeterms are equivalent if one can be transformed into the other by:

$$\epsilon e \equiv e \equiv e \epsilon$$
 $e(fg) \equiv (ef)g$ $[\epsilon\rangle^A \equiv \epsilon \equiv \langle \epsilon]^A$



!-Tensors

Definition

The set of all !-tensor expressions \mathcal{T}_Σ for a signature Σ is defined recursively as:

$ullet$ $1\in\mathcal{T}_{oldsymbol{\Sigma}}$	(empty tensor)
$ullet \ 1_{\hat{a}oldsymbol{b}}\in\mathcal{T}_{oldsymbol{\Sigma}}$	$a,b\in\mathcal{E}$
$ullet$ $\phi_{e} \in \mathcal{T}_{\Sigma}$	$e\in\mathcal{T}_e,\phi\in\Sigma$
$ullet \left[G ight]^A \in \mathcal{T}_{\Sigma}$	$G\in\mathcal{T}_{\Sigma},\;A\in\mathcal{B}$
$ullet$ $GH \in \mathcal{T}_{\Sigma}$	$G,H\in\mathcal{T}_{\Sigma}$

Satisfying conditions F1-2, C1-3

Conditions: F1-F2

F1: No directed edge name can appear more than once as these can not be plugged together: $\phi_{\hat{a}}\psi_{\hat{a}}=\frac{\phi_{\hat{a}}}{\phi_{\hat{a}}}$

Conditions: F1-F2

F1: No directed edge name can appear more than once as these can not be plugged together: $\phi_{\hat{s}}\psi_{\hat{s}}=\phi_{\hat{t}}\psi_{\hat{t}}$

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F2: No box can appear more than once to prevent overlap (which we do not allow in this formalism): $[[\ldots]^A]^B[\ldots]^A \stackrel{\text{B}}{=} [\ldots]^A$

Conditions: F1-F2

F1: No directed edge name can appear more than once as these can not be plugged together: $\phi_{\hat{s}}\psi_{\hat{s}}=$

F2: No box can appear more than once to prevent overlap (which we do not allow in this formalism): $[[\ldots]^A]^B[\ldots]^A = \begin{bmatrix} B & B \\ B & B \end{bmatrix}$

C1: An edge entering a !-box can't be on a node already in that

$$\text{!-Box:} \quad \left[\phi_{\left[\hat{a}\right)^B}\right]^B \quad = \quad \begin{array}{c} \\ \\ \\ \end{array}$$

C1: An edge entering a !-box can't be on a node already in that

!-Box:
$$\left[\phi_{\left[\hat{a}\right\rangle^{B}}\right]^{B}=\emptyset$$

C1: An edge entering a !-box can't be on a node already in that

$$\text{!-Box:} \quad \left[\phi_{[\hat{\mathbf{a}})^B}\right]^B \quad = \quad \stackrel{\text{B}}{\longrightarrow} \quad \begin{array}{c} \\ \\ \end{array}$$

C2: Nested !-Boxes around an edge must be nested in the same way

in the rest of the tensor: $\phi_{[[\hat{a}\rangle^A\rangle^B}[\psi]^A = \phi$

$$\phi_{[[\hat{a}\rangle^A\rangle^B}[\psi]^A =$$





C1: An edge entering a !-box can't be on a node already in that

!-Box:
$$\left[\phi_{[\hat{\mathbf{a}})^B}\right]^B = \begin{bmatrix} \mathbf{a} & \mathbf{b} \\ \mathbf{a} \end{bmatrix}$$

C2: Nested !-Boxes around an edge must be nested in the same way

in the rest of the tensor: $\phi_{[[\hat{\mathfrak{g}}\rangle^A\rangle^B}[\psi]^A = \phi$

C1: An edge entering a !-box can't be on a node already in that

!-Box:
$$\left[\phi_{\left[\hat{\mathbf{a}}\right)^B}\right]^B = \begin{bmatrix} \mathbf{a} & \mathbf{b} \\ \mathbf{a} & \mathbf{a} \end{bmatrix}$$

C2: Nested !-Boxes around an edge must be nested in the same way

in the rest of the tensor:
$$\phi_{[[\hat{a}\rangle^A\rangle^B}[\psi]^A = \phi$$

C3: Bound edges must be in compatible !-boxes:

$$\phi_{[\hat{a})^B}\psi_{\check{a}} = \phi_{\widehat{a}} \stackrel{B}{\longrightarrow} \hat{a} \stackrel{\bullet}{\longrightarrow} \hat{\psi}$$

C1: An edge entering a !-box can't be on a node already in that

!-Box:
$$\left[\phi_{\left[\hat{\mathbf{a}}\right)^B}\right]^B = \begin{bmatrix} \mathbf{a} & \mathbf{b} \\ \mathbf{a} & \mathbf{b} \end{bmatrix}$$

C2: Nested !-Boxes around an edge must be nested in the same way

in the rest of the tensor: $\phi_{[[\hat{a}\rangle^A\rangle^B}[\psi]^A = \phi$

C3: Bound edges must be in compatible !-boxes:

$$\phi_{[\hat{a}\rangle^B}\psi_{\check{a}} = \phi_{[\hat{a}]}^B$$

The operation Kill removes a !-box and all nodes and edges in it:

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$$\mathit{Kill}_B := [[G]^B \mapsto 1, [e\rangle^B \mapsto \epsilon, \langle e]^B \mapsto \epsilon]$$

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Expanding a !-box creates a new copy of its contents with new names for all new edges/boxes. Write fr(G) for G with all names replaced by new ones (choosen by predetermined function fr).

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Expanding a !-box creates a new copy of its contents with new names for all new edges/boxes. Write fr(G) for G with all names replaced by new ones (choosen by predetermined function fr).

$$Exp_B := [[G]^B \mapsto [G]^B \operatorname{fr}(G), [e\rangle^B \mapsto [e\rangle^B \operatorname{fr}(e), \langle e]^B \mapsto \operatorname{fr}(e)\langle e]^B]$$

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Definition





Spider Node

Definition





Theorem

Spider Node

Definition



Theorem



We would like to do induction on !-box B splitting into a base case (after $Kill_B$) and an inductive step (proving Exp_B from original).

Induction

$$\frac{\textit{Kill}_B(G=H)}{G=H} \xrightarrow{\text{$(G=H)$}} \text{(Induction)}$$

Induction

$$\frac{\mathit{Kill}_B(G=H)}{\mathit{G}=H} \xrightarrow{\mathit{Fix}_B(G=H)} \underbrace{\mathit{Exp}_B(G=H)}_{\mathit{G}=H} \text{ (Induction)}$$

Spider Theorem (Kill_B)

Theorem

Spider Theorem (Kill_B)

Theorem



Spider Theorem (Kill_B)

Theorem



Theorem

$$\Rightarrow \qquad \Rightarrow \qquad (\text{step})$$

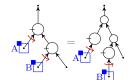
Theorem





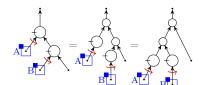


Theorem





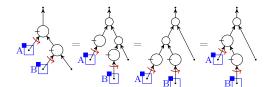
Theorem





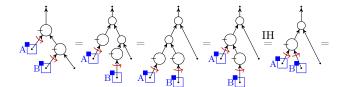


Theorem





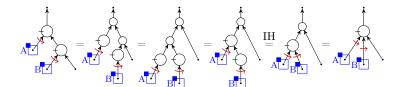
Theorem







Theorem



Anti-Homomorphism



Anti-Homomorphism





Anti-Homomorphism

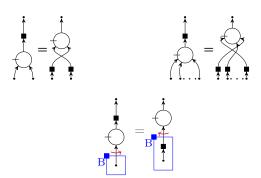


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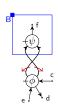
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• Diagrammatic language:



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B of the state of

• Tensor notation:

$$\left[\psi_{\hat{f}\check{a}\check{b}}\right]^B\!\phi_{\langle\hat{a}]^B[\hat{b}\rangle^B\check{c}\hat{d}\check{e}}$$

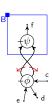
• Diagrammatic language:

• Tensor notation:

$$\left[\psi_{\hat{t}\check{\mathsf{a}}\check{\mathsf{b}}}\right]^{B}\phi_{\langle\hat{\mathsf{a}}]^{B}\left[\hat{b}\rangle^{B}\check{\mathsf{c}}\hat{d}\check{\mathsf{e}}}$$

• Recursive definitions:

• Diagrammatic language:



Tensor notation:

$$\left[\psi_{\hat{f}\check{\mathsf{a}}\check{\mathsf{b}}}\right]^{\mathsf{B}}\phi_{\langle\hat{\mathsf{a}}]^{\mathsf{B}}[\hat{b}\rangle^{\mathsf{B}}\check{\mathsf{c}}\hat{d}\check{\mathsf{e}}}$$

• Recursive definitions: \(\frac{1}{2} := \frac{1}{2}

$$\dot{\uparrow} := \dot{\uparrow}$$

• !-Box Induction:

$$\frac{\textit{Kill}_B(G=H)}{\textit{G}=H} \xrightarrow{\textit{Fix}_B(G=H)} \frac{\textit{Exp}_B(G=H)}{\textit{G}=H} \text{ (Induction)}$$