

Hybrid System Falsification and Reinforcement Learning

Formal Method for Cyber-Physical Systems

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SOKENDAI lesson, July 1, 8, and 22



Quick reminder

- Falsification:
 - method to find counterexamples to a property,
 - useful in the world of formal methods,
 - black-box method,
 - relies on optimisation algorithms.
- Hybrid system:
 - continuous and discrete parameters,
 - non-linear behaviour,
 - very expressive.
- Formulas:
 - expressed in a temporal logic,
 - boolean and robustness semantics.

- 1 Refining robustness
- 2 Time staging
- 3 Coverage-based falsification

Table of Contents

- 1 Refining robustness
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Refining robustness

Why?

- more expressivity (i.e., finer modelling)
- more techniques (e.g., optimisation techniques work better)

Attention

- more expressivity \leadsto more complex algorithms

Refining robustness

Why?

- more expressivity (i.e., finer modelling)
- more techniques (e.g., optimisation techniques work better)

Attention

- more expressivity \rightsquigarrow more complex algorithms (here, however, only sliding-window algorithms)

Space-time robustness

Donzé, A. and Maler O. *Robust satisfaction of temporal logic over real-valued signals*. FORMATS 2010.

Until now, robustness is spatial.

Problems:

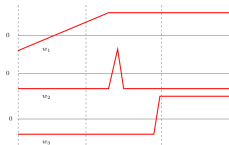
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- all these signals verify $\diamond_{[a,b]}x > 0$ with the same robustness



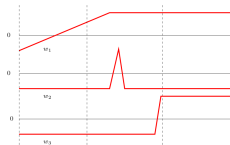
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- the similarity between these two signals is lost when computing $\rho(\sigma, \Diamond_{[a,b]}x > 0)$



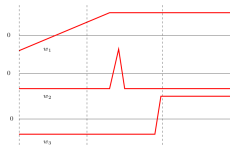
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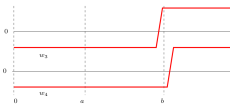
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- the similarity between these two signals is lost when computing $\rho(\sigma, \diamond_{[a,b]}x > 0)$



~> missing a **temporal** component

Adding time

Assumption: set $P = \{p_1, \dots, p_n\}$ of atomic propositions.

Standard boolean semantics: $\chi(\sigma, \varphi, t)$.

Time robustness

$$\theta^-(\sigma, p, t) =$$

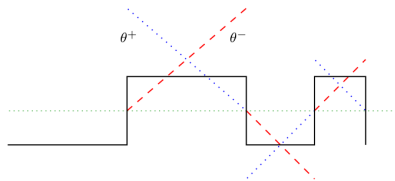
$$\chi(\sigma, p, t) \cdot \max \{d \geq 0 \mid \forall t' \in [t - d, t]. \chi(\sigma, p, t') = \chi(\sigma, p, t)\}$$

$$\theta^+(\sigma, p, t) =$$

$$\chi(\sigma, p, t) \cdot \max \{d \geq 0 \mid \forall t' \in [t, t + d]. \chi(\sigma, p, t') = \chi(\sigma, p, t)\}$$

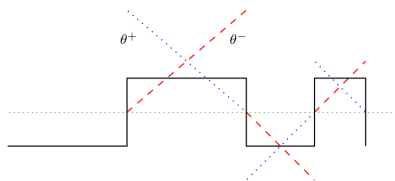
$$\theta^s(\sigma, \neg\varphi, t) = -\theta^s(\sigma, \varphi, t)$$

...



Interpreting θ^+ and θ^-

- $\theta^+(\sigma, \varphi, t) = s > 0$: $\sigma \models \varphi$ for at least time s
- $\theta^+(\sigma, \varphi, t) = s < 0$: $\sigma \not\models \varphi$ for at least time s
- $\theta^-(\sigma, \varphi, t) = s > 0$: $\sigma \models \varphi$ since at least time s
- $\theta^-(\sigma, \varphi, t) = s < 0$: $\sigma \not\models \varphi$ since at least time s



Space-time Robustness

Assumption: atomic propositions are functions (e.g., $x^2 + y^2$).

Standard robustness semantics: $\rho(\sigma, \varphi, t)$.

Space-time robustness

For any $c \in \mathbb{R}$:

- $\theta_c^+(\sigma, f, t) = \theta^+(\chi_c(\sigma, f, t))$,
- $\theta_c^-(\sigma, f, t) = \theta^-(\chi_c(\sigma, f, t))$,
- $\theta_c^s(\sigma, \neg\varphi, t) = -\theta_c^s(\sigma, \varphi, t)$.
- ...

Interpretation:

- $\theta_c^+(\sigma, \varphi, t) = s > 0$: $\rho(\sigma, \varphi, t) > c$ for at least time s ,
- ...

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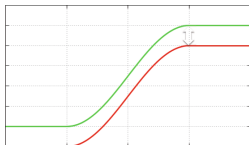
Remarks:

- hopefully more efficient
- how to choose c ?
- not more expressive

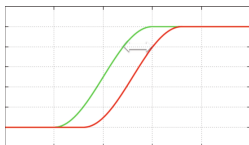
More flexibility

Akazaki T. and Hasuo I. *Time robustness in MTL and expressivity in hybrid system falsification*. CAV 2015.

- Spatial robustness:



- Temporal robustness:



Syntax

$$AP = x < r \mid x \leq r \mid x > r \mid x \geq r$$

$$\varphi = \top \mid \perp \mid AP \mid \neg\varphi \mid \varphi \vee \psi \mid \varphi \wedge \psi \mid \varphi U_I \psi \mid \varphi R_I \psi \mid \varphi \overline{U}_I \psi \mid \varphi \overline{R}_I \psi$$

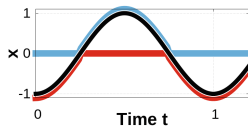
Semantics

- $\rho^+(\sigma, x < r, t) = \max\{0, r - \sigma(x)(t)\}$
- $\rho^-(\sigma, x < r, t) = \min\{0, r - \sigma(x)(t)\}$
- ...
- $\rho^+(\sigma, \neg\varphi, t) = \rho^-(\sigma, \varphi, t)$
- $\rho^+(\sigma, \varphi \overline{U}_{[a,b]} \psi, t) = \frac{1}{b-a} \int_a^b \rho(\sigma, \varphi U_{[a,b] \cap [0,\tau]} \psi, t) d\tau$
- ...

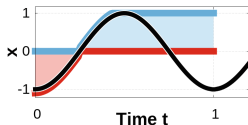
Example

Robustnesses: ρ^+ , ρ^-

- $\varphi = x \geq 0$:



- $\varphi = \overline{F}_I(x \geq 0)$:

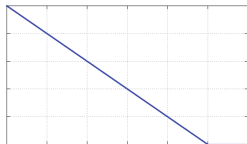


Consequences:

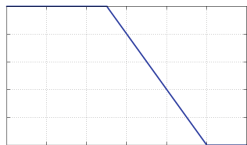
- temporal aspects
- spatial aspects

Expressivity

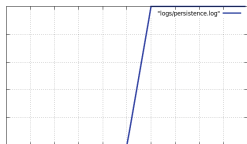
- expeditiousness: $\overline{F_{[0,a]}} \varphi$



- deadline: $F_{[0,a]} \varphi \vee \overline{F_{[a,b]}} \varphi$



- persistence: $G_{[0,a]} \varphi \wedge \overline{G_{[a,b]}} \varphi$



Experimental results

Problem 1 Specification to be falsified	T = 20			T = 30			T = 40		
	Succ. /100	Iter. (Succ.)	Time (Succ.)	Succ. /100	Iter. (Succ.)	Time (Succ.)	Succ. /100	Iter. (Succ.)	Time (Succ.)
$\diamond_{[0,T]}(\omega \geq 2000)$	100	128.8 128.8	20.2 20.2	81	440.9 309.7	82.5 59.0	32	834.3 482.2	162.9 94.4
$\diamond_{[0,T]}(\omega \geq 2000)$	100	123.9 123.9	22.9 22.9	98	249.8 234.5	46.1 43.4	81	539.6 431.6	110.9 89.2

Problem 3 Specification to be falsified	T = 4			T = 4.5			T = 5		
	Succ. /20	Iter. (Succ.)	Time (Succ.)	Succ. /20	Iter. (Succ.)	Time (Succ.)	Succ. /20	Iter. (Succ.)	Time (Succ.)
$\square_{[0,T]} \neg \text{gear}_4$	0	1000 -	166.9 -	11	742.8 532.3	122.9 87.5	18	449.0 387.7	71.8 61.9
$\square_{[0,T]} \neg \text{gear}_4$	17	570.1	94.0	20	250.5	40.3	20	107.5	17.6
$\wedge \square_{[T,10]} \neg \text{gear}_4$		494.2	81.8		250.5	40.3		107.5	17.6

Problem 5 ($\varepsilon = 0.04$) Specification to be falsified	T = 0.8			T = 1			T = 2		
	Succ. /20	Iter. (Succ.)	Time (Succ.)	Succ. /20	Iter. (Succ.)	Time (Succ.)	Succ. /20	Iter. (Succ.)	Time (Succ.)
$\bigwedge_{i=1,\dots,4} \square \left((\neg \text{gear}_i \wedge \diamond_{[0,\varepsilon]} \text{gear}_i) \rightarrow (\square_{[\varepsilon, T+\varepsilon]} \text{gear}_i) \right)$	2	972.5 724.5	402.5 297.8	19	356.8 322.9	155.6 140.9	20	27.4 27.4	11.8 11.8
$\bigwedge_{i=1,\dots,4} \square \left((\neg \text{gear}_i \wedge \diamond_{[0,\varepsilon]} \text{gear}_i) \rightarrow (\square_{[\varepsilon, T+\varepsilon]} \text{gear}_i \wedge \square_{[T+\varepsilon, 5]} \text{gear}_i) \right)$	12	561.1 268.5	349.1 167.3	20	93.1 93.1	57.8 57.8	20	42.7 42.7	26.9 26.9

Table of Contents

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Time staging

Zhang, Z., Ernst, G., Sedwards, S., Arcaini, P., and Hasuo, I. *Two-Layered Falsification of Hybrid Systems Guided by Monte Carlo Tree Search*. EMSOFT 2018.

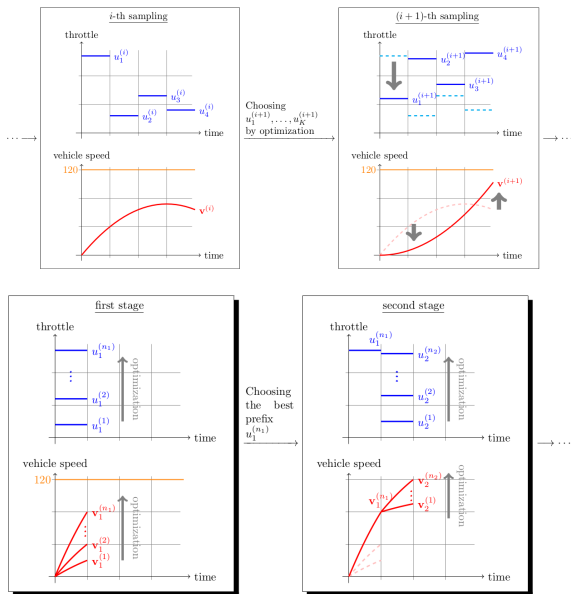
Ernst, G., Sedwards, S., Zhang, Z., and Hasuo, I. *Fast Falsification of Hybrid Systems using Probabilistically Adaptive Input*. QEST 2019.

Idea

- σ_{out} causally dependent on σ_{in}
- optimisation methods blind to this dependence

~> modify the algorithm to take it into account

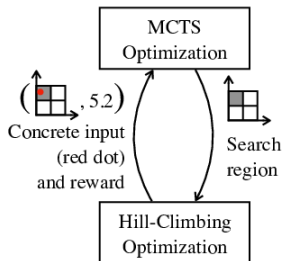
A picture is worth a thousand words



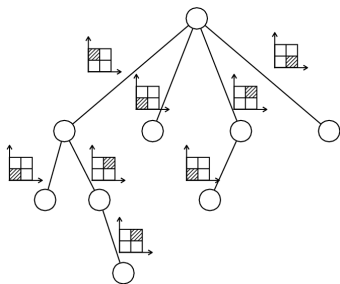
High-Level Algorithm

Alternate between:

- Monte-Carlo Tree Search to find a good zone,
- hill-climbing to find a good point in the zone.



Monte-Carlo Tree Search



Each node equipped with:

- robustness estimate,
- number of visits.

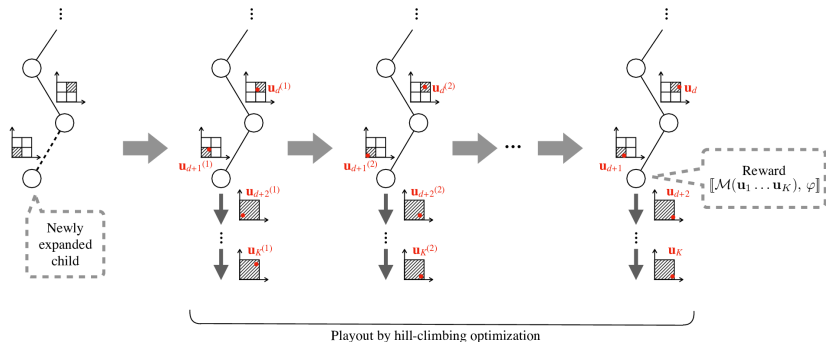
To choose a node, balance between:

- an **exploitation** score (bigger with smaller robustness estimates),
- an **exploration** score (bigger with fewer visits to the node).

Robustness estimates

To get robustness estimates: complete the signal by pure hill-climbing.

For example, for a newly-expanded node:



Experimental results

		Parameters			AT model								AFC model				FFR model			
Algorithm	M_b	TO _{po}	c	S1		S2		S3		S4		S5		Sbasic		Sstable		Strap		
				succ.	time	succ.	time	succ.	time	succ.	time	succ.	time	succ.	time	succ.	time	succ.	time	
Random				10/10	108.9	10/10	289.1	1/10	301.1	0/10	-	0/10	-	6/10	278.7	10/10	242.6	4/10	409.3	
CMA-ES	Breach			10/10	21.9	6/10	30.3	10/10	193.9	4/10	208.8	3/10	75.5	10/10	111.7	3/10	256.3	10/10	119.8	
	Basic	40	15	0.20	10/10	15.8	10/10	108.5	10/10	697.1	7/10	786.8	9/10	384.4	10/10	182.0	7/10	336.9	10/10	338.0
	P.W.	40	15	0.20	10/10	10.8	10/10	65.7	10/10	728.6	7/10	767.8	10/10	648.1	10/10	177.1	8/10	272.9	10/10	473.9
GNM	Breach			10/10	5.4	10/10	151.4	0/10	-	0/10	-	0/10	-	10/10	171.4	0/10	-	0/10	-	
	Basic	20	5	0.20	10/10	12.4	10/10	162.3	10/10	185.6	7/10	261.9	7/10	163.7	10/10	227.1	2/10	378.5	10/10	162.2
	P.W.	20	5	0.05	10/10	60.8	9/10	110.7	8/10	211.2	8/10	313.0	10/10	178.7	10/10	252.0	6/10	153.2	6/10	197.4
SA	Breach			10/10	160.1	0/10	-	3/10	383.7	0/10	-	3/10	80.4	0/10	-	6/10	307.0	3/10	92.8	
	Basic	20	15	0.05	10/10	264.8	9/10	236.1	8/10	385.6	8/10	505.3	7/10	341.2	5/10	391.3	8/10	273.8	10/10	273.2
	P.W.	40	15	0.20	10/10	208.7	10/10	377.6	8/10	666.0	7/10	795.4	10/10	624.2	8/10	665.7	6/10	293.7	10/10	390.9

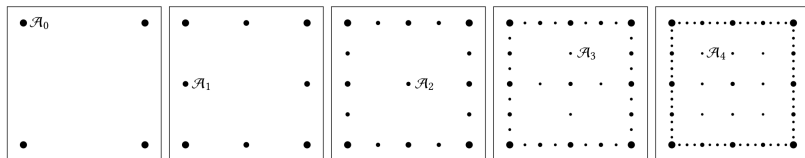
Interpretation: MTCS explores more, so:

- better results on hard problems
- slower on simple problems

Adaptive Las Vegas Tree Search

To build signal σ incrementally:

- randomly choose a level l of “granularity” (initially, low granularity is favoured),
- choose $\sigma' = \mathcal{D}_l(\sigma)$, where \mathcal{D}_l chooses “finer” signals for large l (shorter time, more precise value),
- adapt \mathcal{D}_l according to $\rho(\sigma\sigma', \varphi, t)$.



Experimental results

Formula	Random			Breach: CMA-ES			FALSTAR: aLVTS		
	succ.	iter.		succ.	iter.		succ.	iter.	
	/50	M	SD	/50	M	SD	/50	M	SD
AT1	43	106.6	83.9	50	39.7	23.6	50	8.5	6.7
AT2 ($i = 3$)	50	41.0	36.7	50	13.2	9.1	50	33.4	27.5
AT2 ($i = 4$)	49	67.0	60.8	6	17.8	15.9	50	23.4	22.5
AT3	19	151.1	98.1	50	145.2	63.0	50	86.3	52.1
AT4 (a)	36	117.3	71.8	50	97.0	47.7	50	22.8	10.6
AT4 (b)	2	117.7	9.2	49	46.7	58.0	50	47.6	23.5
Summary AT	199	95.3	47.9	255	42.8	29.0	300	29.2	19.4
AFC27	15	129.1	90.8	41	121.0	49.3	50	3.9	4.3

Interpretation:

- falsifying signals are often coarse, or slight variations of such, so explored very fast by this algorithm,
- robustness scores that concern discrete variables are hard to manipulate for optimisation algorithm (not continuous)

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Idea

Adimoolam, A., Dang, T., Donzé, A., Kapinski, J., and Jin, X. *Classification and coverage-based falsification for embedded control systems*. CAV 2017.

Trade-off between:

- define a coverage metric of the input space,
- alternate between:
 - a global search to classify the search space into zones,
 - local searches on the promising zones to converge to a minimum.

High-level algorithm

Input: t_{\max}

Output: a u such that $\mathcal{M}(u) \neq \varphi$

$S =$ sample N points at random;

$R = \text{zones}(S);$

while $t < t_{\max}$ **do**

 subdivide(R);

$S +=$ biased-sampling(R);

$S +=$ singularity-sampling(R);

$S +=$ local-search(R);

end

for u in S **do**

if $\rho(u) < 0$ **then**

return u

end

end

return None

Subdivision

Goal: divide the search space into rectangles with different average robustnesses.

Input: R a list of rectangles, S a list of sampled points, K a threshold

Output: a list of subdivided rectangles

for r *in* R **do**

 pop(R, r);

if $|S \cap r| > K$ **then**

$H = \operatorname{argmin}(\Gamma_H(R, S), H \text{ hyperplane});$

 push($R, r \cap H^-, r \cap H^+$);

end

end

$$\Gamma_{(d,r,p)}(R, S) = \sum_{x \in S \cap R} e_{(d,r,p)}(x)$$

$$e_{(d,r,p)}(x) = \max\{p(\rho(x) - \mu)(x_d - r), 0\}$$

Samplings

Biased sampling

Goal: increase coverage and decrease robustness.

Idea: sample according to a weighted sum of two distributions:

- P_c^i : proportional to the numbers of unoccupied cells in rectangle R_i ,
- P_r^i : takes into consideration how the robustness of sampled points varies from the average.

Singularity sampling

Goal: sample more in rectangles with “singular” samples (robustness much lower than average in rectangle).

Local search

Goal: converge to a minimum faster by using local search with a good seed.

Experimental results

Solver	Seed	Computation time (secs)		Falsification	
		PTC	Aut. Trans	PTC	Aut. Trans
Hyperplane classification + CMA-ES-Breach	0	2891	996	✓	✓
	5000	2364	1382	✓	✓
	10000	2101	1720	✓	✓
	15000	2271	1355	✓	✓
CMA-ES-Breach	0	T.O. (5000)	T.O. (2000)		
	5000	T.O. (5000)	1302		✓
	10000	T.O. (5000)	T.O. (2000)		
	15000	T.O. (5000)	1325		✓
Grid based random sampling	0	T.O. (5000)	T.O. (2000)		
	5000	T.O. (5000)	T.O. (2000)		
	10000	3766	T.O. (2000)	✓	
	15000	268	T.O. (2000)	✓	
S-TaLiRo (Simulated Annealing)	4481	T.O. (3000)	✓		
S-TaLiRo (Simulated Annealing)	4481	Default stopping (3300)	✓		

Interpretation: other methods got caught in local minima.

Conclusion

- different notions of robustness:
 - can be more expressive
 - can make algorithms more efficient
- time staging:
 - explores more
 - hence can resolve harder problems
- coverage-based falsification:
 - theoretical result (if there exists an ε -robust counterexample, there is a grid size such that will find it)
 - coverage helps falsification by exploring more, thus avoiding local minima