

S O K E N D A I

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# Codensity Games for Bisimilarity

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# Introduction and Motivations

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# Bisimulation & Bisimilarity, the First Example

## Definition (Kripke structure)

A **Kripke structure** is a set  $X$  equipped with functions

$$c_1: X \longrightarrow 2^{\mathbf{AP}} \quad \text{and} \quad c_2: X \longrightarrow \mathcal{P}X, \quad \text{that is}$$
$$c := \langle c_1, c_2 \rangle: X \longrightarrow 2^{\mathbf{AP}} \times \mathcal{P}X,$$

where  $\mathbf{AP}$  is a set of *atomic propositions*, and  $\mathcal{P}X = \{U \subseteq X\}$ .

# Bisimulation & Bisimilarity, the First Example

Since Milner & Park, bisimulation is a standard equivalence notion between systems with potential branching.

## Definition (bisimulation)

$R \subseteq X$  is a **bisimulation** over  $c: X \rightarrow 2^{AP} \times \mathcal{P}X$  if, for each  $(x, y) \in R$ ,

- (On atomic propositions)  $c_1(x) = c_1(y) \in 2^{AP}$
- (Mimicking I)  
 $x' \in c_2(x) \implies \exists y'. (y' \in c_2(y) \wedge (x', y') \in R)$
- (Mimicking II)  
 $y' \in c_2(y) \implies \exists x'. (x' \in c_2(x) \wedge (x', y') \in R)$

## Definition (bisimilarity)

The **bisimilarity** over  $c: X \rightarrow 2^{AP} \times \mathcal{P}X$  is the greatest bisimulation.

# Bisimulation & Bisimilarity, the First Example

The mimicking conditions:

$$\begin{array}{ccc} x \longrightarrow x' & & \\ \vdots R & \Longrightarrow & x \longrightarrow x' \\ y & & \vdots R \\ & & y \longrightarrow \exists y' \end{array}$$
  
$$\begin{array}{ccc} x & & \\ \vdots R & \Longrightarrow & x \longrightarrow \exists x' \\ y \longrightarrow y' & & \vdots R \\ & & y \longrightarrow y' \end{array}$$

# Bisimulation & Bisimilarity, via Fixed Points

## Definition (relation lifting $\Phi$ )

Let  $\Phi: 2^{X \times X} \longrightarrow 2^{(2^{AP} \times \mathcal{P}X) \times (2^{AP} \times \mathcal{P}X)}$  be defined by

$$\Phi(R) := \left\{ \left( \begin{array}{l} (\alpha, S), \\ (\beta, T) \end{array} \right) \mid \begin{array}{l} \alpha = \beta, \\ \forall x' \in S. \exists y' \in T. (x', y') \in R, \\ \forall y' \in T. \exists x' \in S. (x', y') \in R \end{array} \right\}.$$

$\Phi$  lifts a relation from  $X$  to  $2^{AP} \times \mathcal{P}X$ .

## Definition (pullback $c^*$ )

$c: X \longrightarrow 2^{AP} \times \mathcal{P}X$  induces a function

$$c^*: 2^{(2^{AP} \times \mathcal{P}X) \times (2^{AP} \times \mathcal{P}X)} \longrightarrow 2^{X \times X} \quad \text{by}$$

$$c^*(T) := \{ (x, y) \mid (c(x), c(y)) \in T \}.$$

# Bisimulation & Bisimilarity, via Fixed Points

We have obtained (obviously monotone) functions

$$2^{X \times X} \xrightarrow[\text{lifting}]{\Phi} 2^{(2^{AP} \times \mathcal{P}X) \times (2^{AP} \times \mathcal{P}X)} \xrightarrow[\text{pull back along } c]{c^*} 2^{X \times X}.$$

## Proposition

$R \subseteq X$  is a bisimulation iff  $R \subseteq c^*(\Phi(R))$ .

Let's recall some fixed-point theory.

Let  $L$  be a complete lattice,  $f: L \rightarrow L$  be monotone.

- **[Knaster–Tarski]:**  
the greatest *post-fixed* point is the greatest *fixed* point  $\nu f$ .  
(Bisimilarity is a fixed point)
- **[Cousot–Cousot]:** the (transfinite) sequence  
 $\top \sqsupseteq f(\top) \sqsupseteq f^2(\top) \sqsupseteq \dots$  stabilizes to  $\nu f$ .  
(Foundation of the partition-refinement algorithm)

## The Second Example: Bisimulation Metric

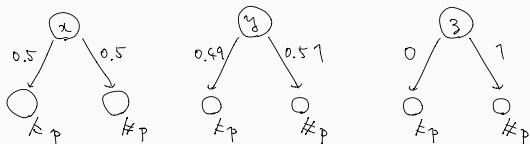
### Definition (Markov chain)

A **Markov chain** is a set  $X$  equipped with functions

$$c_1: X \longrightarrow 2^{AP} \quad \text{and} \quad c_2: X \longrightarrow \mathcal{D}X, \quad \text{that is}$$
$$c := \langle c_1, c_2 \rangle: X \longrightarrow 2^{AP} \times \mathcal{D}X,$$

where  $\mathcal{D}X = \{ d: X \rightarrow [0, 1] \mid \sum_{x \in X} d(x) = 1 \}$  is the set of probability distributions over  $X$ .

Bisimulation and bisimilarity is known for MCs [Larsen & Skou '91].  
However they are too strict...  $y$  should be “closer” to  $x$  than  $z$





## The Second Example: Bisimulation Metric

Let  $(\mathbf{PMet}_1)_X$  be the set of (1-b'dd) *pseudometrics* over  $X$ .

### Definition (pseudometric lifting $\Phi$ )

Let  $\Phi: (\mathbf{PMet}_1)_X \longrightarrow (\mathbf{PMet}_1)_{2^{\text{AP}} \times \mathcal{D}X}$  be defined by

$$(\Phi m)((\alpha, d), (\beta, e)) := \begin{cases} 1 & \text{if } \alpha \neq \beta \\ (\mathcal{K}m)(d, e) & \text{if } \alpha = \beta \end{cases}$$

where  $\mathcal{K}m$  is the *Kantorovich metric* over  $\mathcal{D}X$  by  $m$ :

$$(\mathcal{K}m)(d, e) := \sup \left\{ \left| \sum_x f(x)d(x) - \sum_x f(x)e(z) \right| \mid f: (X, m) \rightarrow ([0, 1], \text{Eucl. met.}) \text{ is non-expansive} \right\}$$

$\Phi$  *lifts* a pseudometric.

Note the role of  $f$ : we “observe” its expectations such as  $\sum_x f(x)d(x)$ .

## The Second Example: Bisimulation Metric

### Definition (pullback $c^*$ )

$c: X \longrightarrow 2^{AP} \times \mathcal{D}X$  induces a function

$$\begin{aligned}c^* &: (\mathbf{PMet}_1)_{2^{AP} \times \mathcal{D}X} \longrightarrow (\mathbf{PMet}_1)_X \\c^*(n)(x, y) &:= n(c(x), c(y))\end{aligned}$$

Thus we have obtained functions

$$(\mathbf{PMet}_1)_X \xrightarrow[\text{lifting}]{\Phi} (\mathbf{PMet}_1)_{2^{AP} \times \mathcal{D}X} \xrightarrow[\text{pull back along } c]{c^*} (\mathbf{PMet}_1)_X$$

that are “monotonic”:

- Let  $m \sqsubseteq m'$  in  $(\mathbf{PMet}_1)_X$  be defined by

$$\forall x, y \in X. \quad m(x, y) \geq m'(x, y)$$

(“the indistinguishability order”)

- Then  $m \sqsubseteq m'$  implies  $c^*(\Phi(m)) \sqsubseteq c^*(\Phi(m'))$

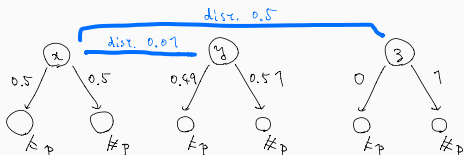
## The Second Example: Bisimulation Metric

$$(\text{PMet}_1)_X \xrightarrow[\text{lifting}]{\Phi} (\text{PMet}_1)_{2^{\text{AP}} \times \mathcal{D}X} \xrightarrow[\text{pull back along } c]{c^*} (\text{PMet}_1)_X$$

**Definition (bisimulation metric)** [Desharnais, Gupta, Jagadeesan, Panangaden '04]

The **bisimulation metric**  $m_{(X,c)}$  is the greatest fixed point of  $c^* \circ \Phi$ .

- **Observation-respecting:**  
distinguishes  $x, y$  such that  $\exists p. (x \models p \wedge y \not\models p)$
- **Transition-invariant:**  
makes  $c: X \rightarrow 2^{\text{AP}} \times \mathcal{D}X$  *non-expansive*
- The **least distinguishing** among the above



# A Scenario in Common

$$\begin{array}{ccc} 2^{X \times X} & \xrightarrow[\text{lifting}]{\Phi} & 2^{(2^{AP} \times \mathcal{P}X) \times (2^{AP} \times \mathcal{P}X)} & \xrightarrow[\text{pull back along } c]{c^*} & 2^{X \times X} \\ (\text{PMet}_1)_X & \xrightarrow[\text{lifting}]{\Phi} & (\text{PMet}_1)_{2^{AP} \times \mathcal{D}X} & \xrightarrow[\text{pull back along } c]{c^*} & (\text{PMet}_1)_X \end{array}$$

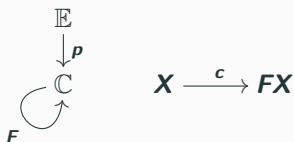
1. Identify an **indistinguishability structure (IS)**  $\mathbb{E}$ 
  - Binary relations, pseudometrics, ...
2. **Lift** a functor  $F$  to  $\Phi: \mathbb{E}_X \rightarrow \mathbb{E}_{FX}$ 
  - Given  $F$ , not always unique, although often there's a canonical one
3. **Pull back** along the dynamics  $c: X \rightarrow FX$
4. **Bisimulation** is a post-fixed point  $P \sqsubseteq c^*(\Phi(P))$   
**Bisimilarity** is the greatest fixed point
  - wrt. the *indistinguishability order*  $\sqsubseteq$

$\implies$  we strive for categorical formalization!

**Fibration for**  
**Indistinguishability Structures**  
**and**  
**Decent Maps**

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# The Categorical Setting

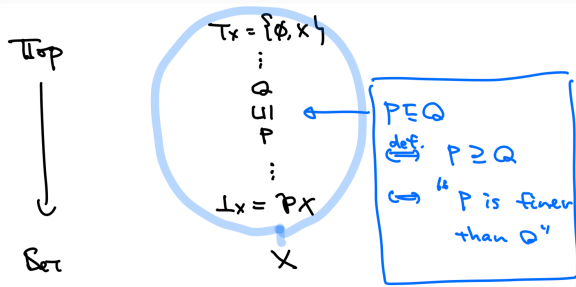


- The usual **coalgebra** business [Rutten, Jacobs, ...]
  - $F: \mathbb{C} \rightarrow \mathbb{C}$ , a **behavior type** functor
  - $X \in \mathbb{C}$ , a state space
  - $c: X \rightarrow FX$ , a coalgebra (describing dynamics)
- A **CLat $\sqcap$ -fibration**  $\begin{matrix} \mathbb{E} \\ \downarrow \rho \\ \mathbb{C} \end{matrix}$ 
  - $P \in \mathbb{E}_X$ , an **indistinguishability predicate** over  $X$   
binary relation, pseudo-metric, preorder,  $\sigma$ -field, topology, ...
  - $\mathbb{E}_X$  is a **complete lattice**, wrt. the **indistinguishability order**  $\sqsubseteq$
  - $f: X \rightarrow Y$  (in  $\mathbb{C}$ ) induces a “**pullback**” map  $c^*: \mathbb{E}_Y \rightarrow \mathbb{E}_X$   
that is  **$\sqcap$ -preserving**

# Examples: $\text{CLat}_{\sqcap}$ -Fibration

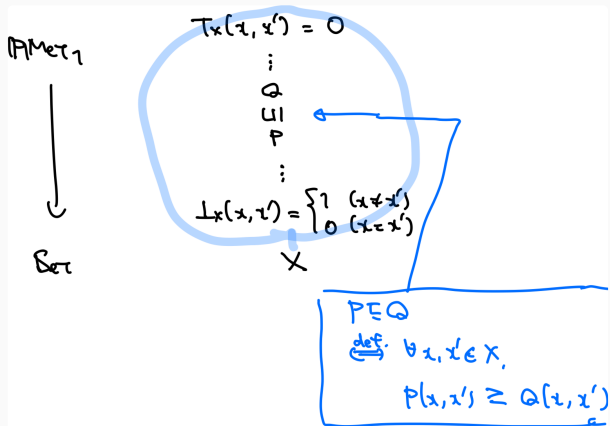
	indist. pred. $P \in \mathbb{E}_X$	$P \subseteq Q$	$\sqcap P_i$
Top ↓ Set	$\mathcal{O} \subseteq \mathcal{P}X$ , topology	$P \supseteq Q$	gen. from $\cup P_i$
Meas ↓ Set	$\mathcal{B} \subseteq \mathcal{P}X$ , $\sigma$ -field	$P \supseteq Q$	gen. from $\cup P_i$
PMet <sub>1</sub> ↓ Set	$m: X \times X \rightarrow [0, 1]$ pseudometric	$P(x, y) \geq Q(x, y)$	$\sup_i P_i(x, y)$
ERel ↓ Set	$R \subseteq X \times X$ endorelation	$P \subseteq Q$	$\cap P_i$
Pre ↓ Set	$\preceq \subseteq X \times X$ preorder	$P \subseteq Q$	$\cap P_i$
EqRel ↓ Set	$R \subseteq X \times X$ equiv. rel.	$P \subseteq Q$	$\cap P_i$

# Examples: $\text{CLat}_{\perp}$ -Fibration

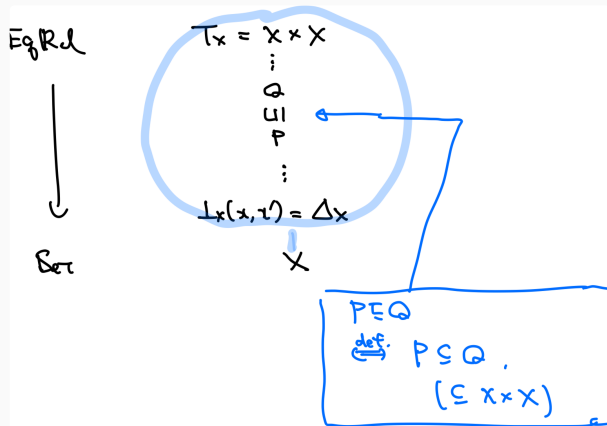




# Examples: $\text{CLat}_{\perp}$ -Fibration



# Examples: $\text{CLat}_{\square}$ -Fibration



# CLat $\sqcap$ -Fibration and Decent Maps

$\mathbb{E}$   
 $\downarrow P$ : a **CLat $\sqcap$** -fibration

- $X \in \mathbb{C}$  comes with  $\mathbb{E}_X$ , the set of indistinguishability predicates
- What is the category  $\mathbb{E}$ ?  
 $\implies$  a “patch up” of  $(\mathbb{E}_X)_{X \in \mathbb{C}}$  (the Grothendieck construction)
  - **object:**  $(X, P)$  where  $X \in \mathbb{C}$  and  $P \in \mathbb{E}_X$
  - **arrow:**

$$\frac{f: (X, P) \longrightarrow (Y, Q) \text{ in } \mathbb{E}}{f: X \longrightarrow Y \text{ in } \mathbb{C}, \text{ s.t. } P \sqsubseteq f^*Q}, \text{ as in}$$

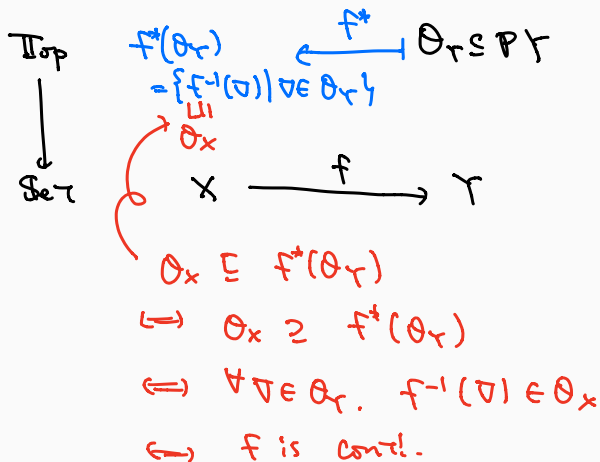
$$\begin{array}{ccc} \mathbb{E} & & f^*Q \xrightarrow{\bar{f}(Q)} Q \\ \downarrow P & & \uparrow P \\ \mathbb{C} & & X \xrightarrow{f} Y \end{array}$$

## Definition (decent map)

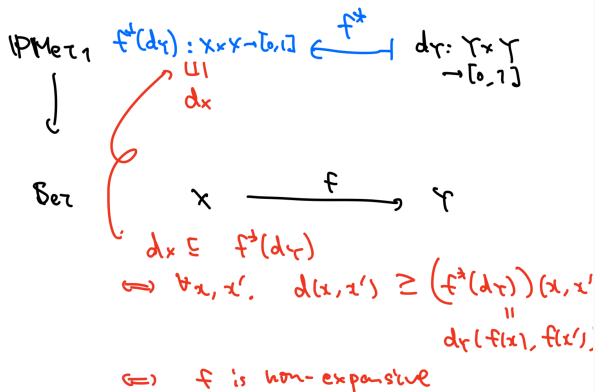
$f: X \rightarrow Y$  is **decent** wrt.  $P \in \mathbb{E}_X, Q \in \mathbb{E}_Y$  if  $P \sqsubseteq f^*Q$ .

**Instances:** continuity, measurability, non-expansiveness, relation-preservation, monotonicity, ...

## Examples: decent maps



## Examples: decent maps



# Summary: Indistinguishability Structures and Decent Maps

- In a  $\mathbf{CLat}_{\sqcap}$ -fibration  $\begin{array}{c} \mathbb{E} \\ \downarrow \mathcal{P} \\ \mathbb{C} \end{array}$ ,
  - the fiber  $\mathbb{E}_X$  consists of **indistinguishability predicates**  $P, Q, \dots$
  - the **indistinguishability order**:  
 $P \sqsubseteq Q$  iff “ $P$  is more discriminative than  $Q$ .”
- An arrow  $f: X \rightarrow Y$  in  $\mathbb{C}$  is a **decent map**

$$f: (X, P) \xrightarrow{\cdot} (Y, Q) \quad \text{in } \mathbb{E}$$

iff  $P \sqsubseteq f^*(Q)$ .

- “ $f$  maps *similar* elements (wrt.  $P$ ) to *similar* elements (wrt.  $Q$ )”

# Codensity Lifting and Codensity Bisimilarity

[**Katsumata**, Sato, Sprunger, Dubut, Komorida, H., ...]

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# Codensity Lifting

## The common scenario (recap)

1. Identify an **indistinguishability structure (IS)**  $\mathbb{E}$  ✓
2. **Lift** a functor  $F$  to  $\Phi: \mathbb{E}_X \rightarrow \mathbb{E}_{FX}$  ??
3. **Pull back** along the dynamics  $c: X \rightarrow FX$  ✓
4. **Bisimulation** is a post-fixed point  $P \sqsubseteq c^*(\Phi(P))$   
**Bisimilarity** is the greatest fixed point ✓

We want a lifting  $\Phi$ , as in 
$$\begin{array}{ccc} \mathbb{E} & \xrightarrow{\Phi} & \mathbb{E} \\ \downarrow P & & \downarrow P \\ \mathbb{C} & \xrightarrow{F} & \mathbb{C} \end{array}, \text{ that is}$$

- **generic** (uniformly defined)
- **comprehensive** (covering known bisimilarity-like notions)
- **intuitive** ((in)distinguishability, observability, ...)

**Codensity lifting** [Katsumata & Sato, CALCO'15] is an answer.

It derives from  $\top T$ -lifting [Lindley, Stark, Abadi, ...].



# Codensity Lifting

## Definition (codensity lifting [Katsumata & Sato, CALCO'15])

- $\downarrow_P$  be a  $\mathbf{CLat}_{\sqcap}$ -fibration,
- $F: \mathbb{C} \rightarrow \mathbb{C}$ ,
- (**modality**)  $\tau: F\Omega \rightarrow \Omega$  be an algebra in  $\mathbb{C}$ , and
- (**observation indistinguishability**)  $\underline{\Omega} \in \mathbb{E}_{\Omega}$ .

The *codensity lifting*  $F^{\underline{\Omega}, \tau}: \mathbb{E} \rightarrow \mathbb{E}$  is defined by

$$F^{\underline{\Omega}, \tau} P = \bigsqcap_{k \in \mathbb{E}(P, \underline{\Omega})} \left( \tau \circ F(p(k)) \right)^* \underline{\Omega}.$$

$$\begin{array}{ccc} \mathbb{E} & \xrightarrow{F^{\underline{\Omega}, \tau}} & \mathbb{E} \\ \downarrow_P & & \downarrow_P \\ \mathbb{C} & \xrightarrow{F} & \mathbb{C} \end{array}$$

# Codensity Lifting

## Definition (codensity lifting [Katsumata & Sato, CALCO'15])

- $\downarrow_P^{\mathbb{E}}$  be a  $\mathbf{CLat}_{\sqcap}$ -fibration,
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- **Least distinguishability** s.t. every **1-step observation** is decent
  - “1-step observation”: satisfaction of **modal formulas of depth 1**
  - here modality is  $\tau: F\Omega \rightarrow \Omega$ , and  
a prop. fml. is  $k: (X, P) \xrightarrow{\cdot} (\Omega, \underline{\Omega})$ , decent

# Codensity Bisimulation

## The common scenario (recap)

1. Identify an **indistinguishability structure (IS)**  $\mathbb{E}$  ✓
2. **Lift** a functor  $F$  to  $\Phi: \mathbb{E}_X \rightarrow \mathbb{E}_{FX}$  ✓
3. **Pull back** along the dynamics  $c: X \rightarrow FX$  ✓
4. **Bisimulation** is a post-fixed point  $P \sqsubseteq c^*(\Phi(P))$   
**Bisimilarity** is the greatest fixed point ✓

## Definition (codensity bisimulation)

Let  $c: X \rightarrow FX$  be a  $F$ -coalgebra.

- A **codensity bisimulation** is  $P \in \mathbb{E}_X$  s.t.  $P \sqsubseteq c^*(F^{\Omega, \tau}(P))$ .
- A **codensity bisimilarity** is the greatest fixed point of  $c^* \circ F^{\Omega, \tau}$ .

# Codensity Bisimulation

## Definition (codensity bisimulation)

Let  $c : X \rightarrow FX$  be a  $F$ -coalgebra.

- A **codensity bisimulation** is  $P \in \mathbb{E}_X$  s.t.  $P \sqsubseteq c^*(F^{\Omega, \tau}(P))$ .
- A **codensity bisimilarity** is the greatest fixed point  $\nu(c^* \circ F^{\Omega, \tau})$ .

Examples: **(relational) bisimulation** for Kripke structures,  
**bisimulation metric** for Markov chains,  
those for a wide class of coalgebras, **bisimulation topology**, etc.



Signifies the roles of **observations**, **predicates** and **distinguishability** in bisimulation-like notions

# Codensity Games

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# (Untrimmed) Codensity Games

A uniform game notion that characterizes codensity bisimulation  
(and hence many known bisimulation-like notions)

position	pl.	possible moves
$P \in \mathbb{E}_X$	S	$k \in \mathbb{C}(X, \Omega)$ s.t. $\tau \circ F(p(k)) \circ c \notin \mathbb{E}(P, \underline{\Omega})$
$k \in \mathbb{C}(X, \Omega)$	D	$P' \in \mathbb{E}_X$ s.t. $k \notin \mathbb{E}(P', \underline{\Omega})$

- Played by **Spoiler** and **Duplicator**
- **Safety game**, in that an infinite play is won by Duplicator

## Theorem

The following are equivalent

- Duplicator wins at  $P \in \mathbb{E}_X$
- $P$  is below bisimilarity, that is,  $P \sqsubseteq \nu(c^* \circ F^{\underline{\Omega}, \tau})$

# Trimming the Arena

position	pl.	possible moves
$P \in \mathbb{E}_X$	S	$k \in \mathbb{C}(X, \Omega)$ s.t. $\tau \circ F(p(k)) \circ c \notin \mathbb{E}(P, \underline{\Omega})$
$k \in \mathbb{C}(X, \Omega)$	D	$P' \in \mathbb{E}_X$ s.t. $k \notin \mathbb{E}(P', \underline{\Omega})$

This **untrimmed** game tends to have *big* arenas...

... we can restrict to **generators** in a fiber

## Definition (generator)

$\mathcal{G} \subseteq |\mathbb{E}_X|$  is a *generator* of  $\mathbb{E}_X$  if, for any  $P \in \mathbb{E}_X$ , there is  $\mathcal{P} \subseteq \mathcal{G}$  s.t.  $\bigsqcup_{Q \in \mathcal{P}} Q = P$ .

## Definition (**trimmed** codensity game)

position	pl.	possible moves
$P \in \mathcal{G}$	S	$k \in \mathbb{C}(X, \Omega)$ s.t. $\tau \circ F(p(k)) \circ c \notin \mathbb{E}(P, \underline{\Omega})$
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## Definition (**trimmed** codensity game)

position	pl.	possible moves
$P \in \mathcal{G}$	S	$k \in \mathbb{C}(X, \Omega)$ s.t. $\tau \circ F(p(k)) \circ c \notin \mathbb{E}(P, \underline{\Omega})$
$k \in \mathbb{C}(X, \Omega)$	D	$P' \in \mathbb{E}_X$ s.t. $k \notin \mathbb{E}(P', \underline{\Omega})$

A recipe for generators:

- $S \in \mathbb{C}$  is a *fibred separator* if, for any  $X \in \mathbb{C}$  and  $P, Q \in \mathbb{E}_X$ ,  $(\forall f \in \mathbb{C}(S, X). f^*P = f^*Q) \implies P = Q$ .
- Let  $\mathcal{G}_S$  be a generator of  $\mathbb{E}_S$ . Then, for each  $X \in \mathbb{C}$ ,  $\{f_*P \mid P \in \mathcal{G}_S, f \in \mathbb{C}(S, X)\}$  is a generator of  $\mathbb{E}_X$ .

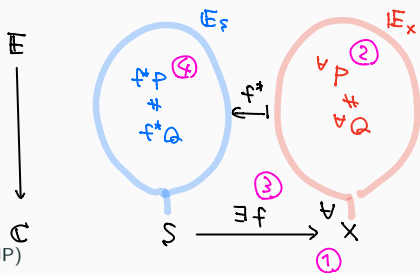


# Trimming the Arena

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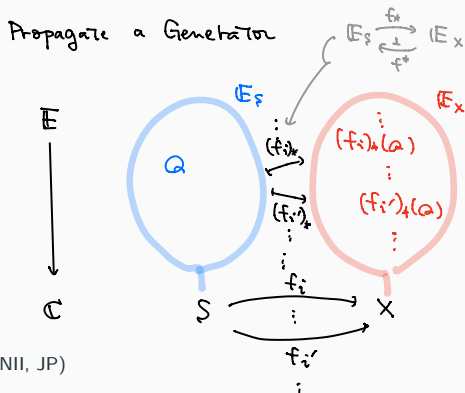
fibred separator  $S$



# Trimming the Arena

A recipe for generators:

- $S \in \mathbb{C}$  is a *fibred separator* if, for any  $X \in \mathbb{C}$  and  $P, Q \in \mathbb{E}_X$ ,  
 $(\forall f \in \mathbb{C}(S, X). f^*P = f^*Q) \implies P = Q$ .
- Let  $\mathcal{G}_S$  be a generator of  $\mathbb{E}_S$ . Then, for each  $X \in \mathbb{C}$ ,  
 $\{f_*P \mid P \in \mathcal{G}_S, f \in \mathbb{C}(S, X)\}$  is a generator of  $\mathbb{E}_X$ .



**Table 1:** Codensity Bisimilarity Game for Conventional Bisimilarity

position	pl.	possible moves
$(x, y) \in X \times X$	S	$k \in \text{Set}(X, 2)$ s.t. $\exists x' \in c(x). k(x') = \top$ $\Leftrightarrow \exists y' \in c(y). k(y') = \top$ not satisfied
$k \in \text{Set}(X, 2)$	D	$(x'', y'')$ s.t. $k(x'') \neq k(y'')$

# Examples

**Table 2:** Codensity Bisimilarity Game for Deterministic Automata and Their Language Equivalence

position	pl.	possible moves
$(x, y) \in X \times X$	S	If $\pi_1(x) \neq \pi_1(y)$ then S wins If $\pi_1(x) = \pi_1(y)$ then $a \in \Sigma$ and $k \in \text{Set}(X, 2)$ s.t. $k(\pi_2(x)(a)) \neq k(\pi_2(y)(a))$
$a \in \Sigma$ and $k \in \text{Set}(X, 2)$	D	$(x'', y'') \in X \times X$ s.t. $k(x'') \neq k(y'')$

**Table 3:** Codensity Bisimilarity Game for Deterministic Automata and Bisimulation Topology

position	pl.	possible moves
$\mathcal{O} \in \mathbf{Top}_X$	S	$\mathbf{a} \in \{\epsilon\} \cup \Sigma$ and $\mathbf{k} \in \mathbf{Set}(X, 2)$ s.t. $\tau_A \circ (\mathbf{A}_\Sigma \mathbf{k}) \circ c \notin \mathbf{Top}(\mathcal{O}, \underline{\Omega}(\mathbf{a}))$
$\mathbf{a} \in \{\epsilon\} \cup \Sigma$ and $\mathbf{k} \in \mathbf{Set}(X, 2)$	D	$\mathcal{O}' \in \mathbf{Top}_X$ s.t. $\mathbf{k} \notin \mathbf{Top}(\mathcal{O}', \underline{\Omega}(\mathbf{a}))$